User Manual DALI Gateway S64 KNX DALI Gateway S128 KNX Version 2.0





## Content

1	Using the application program	4
2	General product information	5
	2.1 DALI Bus system properties	5
	2.2 Product overview	5
	2.3 Product features	6
	2.4 Improvements to the previous firmware 0.2.x	7
3	Installation and commissioning concept	9
	3.1 Overview	9
	3.2 ETS app (DCA)	9
	3.3 Parameter configuration	10
4	Devices for colour control (DT-8)	11
	4.1 Features of DALI device type 8	11
	4.2 Colour dislay via XY coordinates	11
	4.3 Colour dislay via colour temperature	12
	4.4 Colour dislay via 3 or 4 colour channels (RGBWAF)	13
5	Manual Mode	14
	5.1 1 channel device	14
	5.2 2 channel device	15
6	Operating modes	18
	6.1 Normal mode	18
	6.2 Permanent mode	18
	6.3 Staircase mode	18
	6.4 Night mode	18
	6.5 Panic mode (exceptional case)	19
_	6.6 Operating mode hierarchy	19
7	Analysis and service functions	20
	7.1 Recording operating hours	20
	<ul> <li>7.2 Individual fault recognition at ECG level</li> <li>7.3 Fault analysis at group level</li> </ul>	20 20
	<ul><li>7.3 Fault analysis at group level</li><li>7.4 Fault analysis at device level</li></ul>	20
8	ETS communication objects	22
0	8.1 General objects	22
	8.2 Objects for the time control module	26
	8.3 Objects for energy saving	26
	8.4 Group objects	27
	8.5 ECG objects	36
	8.6 Objects for scene control	37
9	ETS parameters	39
	9.1 General	39
	9.2 Group	44
	9.3 ECGs	55
10	DALI channel selection	62



11	DALI co	ommissioning	63
	11.1	ECG info and errors	67
	11.2	ECG and group detail info	68
	11.3	ECG and group detail info	70
	11.4	Post installation	72
	11.5	ECG easy replacement	73
	11.6	Data restore of DALI configuration	73
12	Scenes		74
	12.1	Configuration	74
	12.2	Colour entries	76
	12.3	Programming scenes	77
	12.4	Testing a scene event	77
	12.5	Testing the whole scene	77
	12.6	Export/import/delete	77
13	Time co	ontrol	78
	13.1	Configuration	78
	13.2	Action types	80
	13.3	Disabling/enabling	82
	13.4	Manual override	83
	13.5	Timer	83
	13.6	Export/import	83
14	Extras		85
	14.1	Menu – edit descriptions	85
15	DCA OS	S	87
16	Contact		88

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## 1 Using the application program

The application description is valid for firmware version 0.2.5 and higher.

Product family: Product type: Manufacturer: Gateways DALI Theben AG

Name: Order number: DALI gateway S64 KNX (1 channel gateway KNX) 4940301

Number of communication objects: 566 Number of group addresses: 830 Number of associations: 830

Product family: Product type: Manufacturer: Gateways DALI Theben AG

Name: Order number: DALI gateway S128 KNX (2 channel gateway KNX) 4940302

Number of communication objects: 1130 Number of group addresses: 1280 Number of associations: 1280

## 2 General product information

## 2.1 DALI Bus system properties

Systemeigenschaften DALI-Bus

The cross-functional DALI-Bus (DALI = Digital Addressable Lighting Interface) is a system used to control electronic ballasts (ECGs) in lighting technology. The specifications of the DALI communications interface are set in the international norm EN 62386.

The DALI Bus enables the receipt of switch and dim commands. In addition, the DALI can be used for status information about light values or the notification of a fault such as a light or ECG failure.

Via the connected control device/gateway (Master), up to 64 individual DALI ECGs (Slaves) can be connected in a DALI segment. When the DALI is commissioned, the ECGs receive an automatically generated 3 Byte long address. Based on the long address a short address between 0 and 63 is assigned during the further commissioning process. As the address assignment is automatic, the device order is random. The individual ECGs/lights therefore need to be identified during the further commissioning process (see below).

The addressing of individual ECGs in the system is either based upon the short address (individual addressing) or upon a DALI group address (group addressing). For this purpose, any number of ECGs within a segment can be assigned to up to 16 groups. The group addressing in the DALI system guarantees that switch and dim processes of different lights within a system are performed simultaneously without time delays.

In addition to short and group addresses, the light values of individual DALI ECGs can also be merged into scenes and addressed via scene addresses.

For a detailed description of the DALI system, please see the DALI handbook a  $\rightarrow https://www.digitalilluminationinterface.org$ 

## 2.2 Product overview

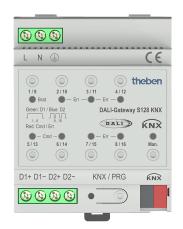
The DALI gateway is available in 2 product variants:

DALI gateway S64 KNX (1 channel gateway KNX) 4940301



DALI gateway S128 KNX (2 channel gateway KNX)

4940302



The application of the second DALI channel is an identical copy of the first channel. All functions, objects and parameters are available twice. In the ETS, the communication objects of all 16 groups and 64 ECGs of the first channel, as well as those of the second channel, can thus be configured.

Both DALI segments are commissioned separately.

Therefore, both DALI segments are configured independently of each other.

The following documentation describes the configuration and commissioning of one DALI channel as an example.

## 2.3 Product features

The DALI gateways KNX are devices used to control ECGs with a DALI interface via the KNX installation bus. The devices transform switch and dim commands from the connected KNX system into DALI telegrams and status information from the DALI bus into KNX telegrams.

The DALI gateways KNX are Category 1 devices (in accordance with EN 62386-103). This means the device must only be used in DALI segments with connected ECGs and not with other DALI control devices within the segment (no multi-master function). Power supply for the up to 64, resp. 128 connected ECGs comes directly from the DALI gateways KNX. An additional DALI power supply is not required and not permitted.

The devices come in a 4 units wide DIN rail casing so it can be directly integrated into the mains distribution box. In addition to the pure gateway functions, the DALI gateway KNX plus offers numerous additional features:

- Addressing of 16, resp. 32 DALI groups or 64, resp. 128 single ECGs
- Flexible DALI commissioning concept in the ETS5
- Coloured light control with the help of device type 8 ECGs (DT-8)
- Colour light control depending on ECG sub-type:
  - Colour temperature (DT-8 Sub-Type Tc)
  - XY colour (DT-8 Sub-Type XY)

- RGB (DT-8 Sub-Type RGBWAF)
- HSV (DT-8 Sub-Type RGBWAF)
- RGBW (DT-8 Sub-Type RGBWAF)
- The DT-8 sub-type PrimaryN is not supported.
  - Support of time scheduling programs to control groups and ECGs according to values and/or colour
  - Different operating modes such as permanent mode, night-time mode or staircase mode
  - Integrated operating hours counter for each group and ECG with an alarm for when the maximum lifespan has been reached
  - Individual fault recognition with objects for each light/ECG
  - Complex fault analysis at group/device level with number of faults and fault rate calculation
  - Fault threshold monitoring with individually configurable threshold values
  - Scene module for extensive scene programming and possibility of dimming scenes,
  - "Quick exchange function" for easy replacement of individual faulty ECGs,
  - Manual control of group and broadcast telegrams via control buttons on the device,
  - Indication of a fault status via LEDs on the device.
- The special surface for the configuration of DALI segments is designed as a DCA (Device Configuration App) for the ETS5. Please remember to install the corresponding ETS App in addition to the product database. knxprod. The ETS App is available for download on the Theben website or from KONNEX.

## 2.4 Improvements to the previous firmware 0.2.x

Firmware 0.3.3 also introduces a new ETS application and a new DCA. This firmware requires the ETS application program and DCA in version "V2" DALI Gateway S64 KNX V2 or DALI Gateway S128 KNX V2 and the associated DCA DALI gateway S KNX V2 Commissioning with the old application and the old DCA is not possible.

### 2.4.1 Single ECG control

Special attention is now given to the possibility of single ECG control. Single ECGs can be addressed in scenes, in schedules or via KNX communication objects.

### 2.4.2 ECG operating modes (normal, permanent, night and panic mode)

The individual ECGs can be used in different operating modes, just like the groups.

### 2.4.3 Counting the operation hours of the individual ECGs

The individual ECGs can be used in different operating modes, just like the groups.

### 2.4.4 Export and import of scenes

In order to be able to use configured scenes easily in other projects, the possibility of importing and ex-porting has been implemented.

### 2.4.5 Editing and exporting/importing description texts

All description texts of the groups or the single ECGs can be edited now additionally centrally. There, the texts can also be easily imported or exported from other file formats.

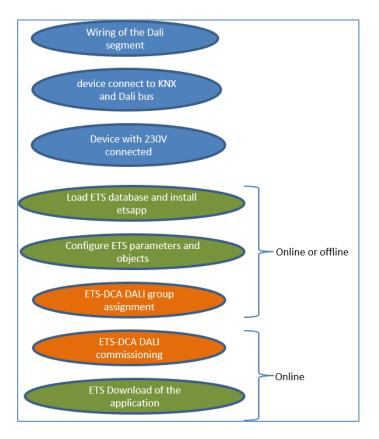
### 2.4.6 Manual override in schedules

An automatic schedule can be manually overridden for certain requirements. More information can be found in chapter <u>13.5 Manual Override</u>.

## 3 Installation and commissioning concept

The commissioning is separated in following steps:

## 3.1 Overview



After the wiring of the DALI segment according to the operating and installation instructions software start-up can begin.

To do this, the product database is loaded and the corresponding ETS App installed in the ETS5, see chapter <u>3.3 ETS app (DCA)</u>.

## 3.2 ETS app (DCA)

The application for the DALI gateway KNX is based on the standard surface for the configuration of communication objects and parameters as well as a special surface for configuring the DALI bus system. This special surface is designed as a DCA (Device Configuration App) for the ETS5. All required program data are automatically created when the App is imported.

Therefore click on Button **"App**" in the footer of ETS5 and then the **"**plus" sign in order to add an ETS App to your ETS5 system:

Apps	+ ¢	2 active / 12 installed
------	-----	-------------------------

A file box will appear to select the ETS App for the DALI gateway KNX:

Elect an ETS App		Х
$\leftarrow$ $\rightarrow$ $\checkmark$ $\bigstar$ $\checkmark$ This PC $\rightarrow$ OS (C:)	Search OS (C:)	٩
Organize - New folder		?
✓ San This PC	Date modified Type	^
> 🔚 Desktop 📜 Apps	09.09.2016 23:16 File folder	
> 📑 Documents 📃 📙 Dell	23.09.2016 23:30 File folder	
> 📜 Downloads 📃 Drivers	09.09.2016 23:35 File folder	
> 🚺 Music 🗸 <	20.00.2016.2010 ST 4 11	>
File name:	<ul> <li>ETS Apps (*.etsapp)</li> </ul>	$\sim$
	Open Cancel	

The application is displayed in the list of all ETS5 apps.

DALI gateway KNX	Theben AG	1000	
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When the product is selected an additional DCA tab is shown:

Then the ETS must be started again.

## 3.3 Parameter configuration

The parameters and the corresponding group addresses can then be configured as with any other KNX product. With the help of the parameters, various operating modes can also be configured, which are described in more detail in the chapter <u>5 Manual Mode</u>.

The DALI specific configuration is performed in the DCA tab. First, the assignment of the ECGs to the desired groups should be carried out.

This work can be carried out offline without connection to the KNX, or without connection to the DALI gateway KNX. The actual DALI commissioning is only possible online, that means a connection to the device is necessary. In this step, all connected ECGs are searched and found and can then be assigned to the preconfigured configuration.

After this assignment has been carried out, this special DALI configuration must be loaded into the device. The "Download" key is available in the DCA tab, see chapter <u>11 DALI commissioning</u>.

In the last step, the parameters and the links to the group addresses should be loaded into the device using normal ETS download. The device is now ready for operation.

## 4 Devices for colour control (DT-8)

The DALI gateway KNX also supports ECGs for colour control (device type 8 according to EN 62386-209). Such devices allow for multi-channel colour control (RGB) and thereby enable the mixing of a light colour or the setting of a colour temperature via DALI.

## 4.1 Features of DALI device type 8

ECGs for colour control (DT-8) are offered by a range of manufacturers. Usually, these devices allow for the direct control of LED modules with multi-colour LEDs. The most common ones are modules with LEDs in the three colours red, green, blue (RGB), as well as modules with two different white tones (Tunable White). Occasionally LED modules with a further integrated white channel (RGBW) are offered on the market.

Whilst it is, of course, possible to control the different colour channels individually, each via a separate DALI control device for LEDs (Device Type-6), this solution has the disadvantage, that each of these devices is assigned a separate DALI short address. This means that two (tunable white), three (RGB) or even four short addresses are required to control a module. With a maximum number of 64 available short addresses per DALI segment, the number of lights that can be used is greatly reduced. With a DT-8 de-vice, however, only one short address is required for all colour channels and the maximum possible range of 64 lights can be controlled. The DALI standard EN 62386-209 defines different colour control methods for DT-8 devices. Normally, a certain device supports only one of these possible methods.

f U Please pay attention to the specifications of the respective manufacturer.

## 4.2 Colour dislay via XY coordinates

The display of a colour via two nominated coordinates in a so-called colour space is a common method. By means of the XY coordinates any point in this space is accessible and as a result any colour can be defined. The diagram used in the DALI standard is the colour space chromaticity diagram according to the 1931 CIE standard. (Cambridge University Press) which is shown in the following graphic.

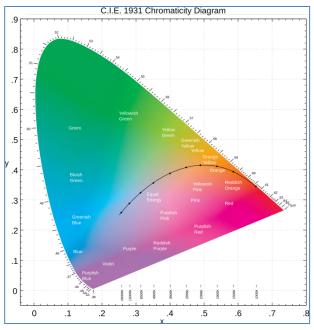


Figure 1: Colour space chromaticity diagram according to CIE 1931 (Source: Wikipedia)

In devices that support the XY coordinates method, the colour is set via two values between 0.0 and 1.0. However, because of the physical properties of an LED, even in an RGB LED module not every colour is practically possible. In practice, it is common to set the value which is closest.

Please pay attention to the instructions of the ECG or light manufacturer. Usually the XY values, which are supported by the lamp, are specified here. Values outside of the specified range can generate non-reproducible colours.

## 4.3 Colour dislay via colour temperature

A subset of all possible colours in the colour space are the different white tones. The white tones are found on one line across the whole colour space.

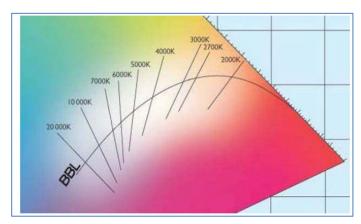


Figure 2: White tone on Black-Bodyline (Source: Wikipedia)

The points on this so-called black bodyline (BBL) are usually defined via a colour temperature in Kelvin. This makes it possible to exactly determine the white tone of a light between warm and cool with just one value. The colour temperature principle is therefore perfect for the control of white light fixtures (tunable white).

DT-8 operating devices set the required colour temperature on an LED module by mixing cool and warm white LEDs. Of course, as before this is only possible within certain physical limits. With today's LED modules colour temperatures between 2000 and 8000 Kelvin are common.

## 4.4 Colour dislay via 3 or 4 colour channels (RGBWAF)

Principally, a colour is created by mixing different individual colours (different white tones, RGB or RGBW). A colour can therefore also be displayed based on the mixing ratio of different single colours, e.g. 50 % red, 0 % green, 60 % blue. The colour definition in this case is not exact but depends greatly on the specific, physical attributes of the LEDs used to create the colour (wave length, intensity). Nonetheless, the indication of the primary colour percentages within a system is useful for the relative description of a colour. In some DT-8 ballasts, the colour is set by stating 3 (RGB) or 4 values (RGBW) between 0 and 100 %.

According to DALI standard EN 62386-209, up to six colours (RGBWAF) can theoretically be drawn upon. The DALI gateway KNX, however, only supports a maximum of 4 colours, in line with the ECGs that are currently available on the market.

## 5 Manual Mode

## 5.1 1 channel device

The DALI gateway S64 KNX has 9 operating buttons and LEDs on the front side, which offer numerous possibilities for manual control and broadcast and analysis functions.

LN 🕀	CE
∫	- Err - • • • • • • • • • • • • • • • • • •
D1+ D1-	KNX / PRG
	•

The buttons and LEDs are accessible without having to remove the cover. During KNX bus operation and in the absence of any errors, all 9 LEDs are switched off. If the gateway detects an error (e.g. a faulty lamp or KNX failure), only the LED on the Man. button lights up in red and flashes quickly. During programming (e.g. during installation) all LEDs light up in red and flash slowly.

## Activate the manual mode with a long keypress on the button in the bottom right-hand corner.

The manual mode automatically ends 60 seconds after the last time the button has been activated.

**If manual mode is active, shortly press the same button again** to toggle between the different manual mode levels. The RGB LED on the Man. button shows which level you are currently on. The individual levels have the following meaning:

#### Manual mode level 1

LED on Man. button lights up permanently in green

Use buttons 1/9 to 8/16 to switch DALI groups 1 to 8. The light value of the group changes from 100 % (On) to 0 % (Off) each time the button is pressed. The switch status of each group is shown via the LEDs on the buttons 1/9 to 8/16.

#### Manual mode level 2

LED on Man. button flashes green

Use buttons 1/9 to 8/16 to switch DALI groups 9 to 16. The light value of the group changes from 100 % (On) to 0 % (Off) each time the button is pressed. The switch status of each group is shown via the LEDs on the buttons 1/9 to 8/16.

### Manual mode level 3

LED on Man. button lights up permanently in red

Briefly press button 1/9 to trigger a broadcast command. Whether the command that is sent first is an on or off command depends on the status of group 1. Each further keypress toggles all lights via broadcast. The LED on button 1/9 shows the switch status. All lights react to a broadcast command even if group assignment has not yet taken place.

A long keypress on button 5/13 triggers a quick exchange command. This function makes it possible to replace a faulty ECG even without the ETS (see chapter <u>11.5 ECG easy replacement</u>). A long keypress on button 6/14 activates the converter inhibit mode. If the power supply for the connected emergency lights is turned off within 15 minutes after activating the converter inhibit mode, the lights are turned off instead of changing into emergency mode. This operating mode may be necessary during the commissioning and installation process to prevent constant emergency lighting and battery discharge.

If the gateway detects a fault, the LEDs on buttons 2/10 to 4/12 and 7/15 to 8/16 show the exact type of fault. The LED is constantly lit up in red. The faults are as follows:

LED Button  $2/10 \rightarrow$  Converter fault LED Button  $3/11 \rightarrow$  ECG fault LED Button  $4/12 \rightarrow$  Lamp fault LED Button  $7/15 \rightarrow$  DALI short-circuit LED Button  $8/16 \rightarrow$  KNX fault

## 5.2 2 channel device

The DALI gateway S128 KNX has 9 operating buttons and LEDs on the front side, which offer numerous possibilities for manual control and broadcast and analysis functions.

LN 🕀		CE
		r S128 KNX
Red: Cmd / Err - Cmd	- Err - • 7/15 8/16	KNX Man.
D1+ D1- D2+ D2-	KNX / PRG	KNX

The buttons and LEDs are accessible without having to remove the cover. During KNX bus operation and in the absence of any errors, all 9 LEDs are switched off. If the gateway detects an error (e.g. a faulty lamp or KNX failure), only the LED on the Man. button lights up in red and flashes quickly. During programming (e.g. during installation) all LEDs light up in red and flash slowly.

# Activate the manual mode with a long keypress on the button in the bottom right-hand corner.

The manual mode ends automatically 60 seconds after the last time the button has been activated.

**If manual mode is active, shortly press the same button again** to toggle between the different manual mode levels. The RGB LED on the Man. button shows which level you are currently on. The individual levels have the following meaning:

#### Manual mode level 1 (channel 1)

LED on Man. button lights up permanently in green Use buttons 1/9 to 8/16 to switch DALI groups 1 to 8. The light value of the group changes from 100 % (On) to 0 % (Off) each time the button is pressed. The switch status of each group is shown via the LEDs on the buttons 1/9 to 8/16.

#### Manual mode level 2 (channel 1)

LED on Man. button flashes green

Use buttons 1/9 to 8/16 to switch DALI groups 9 to 16. The light value of the group changes from 100 % (On) to 0 % (Off) each time the button is pressed. The switch status of each group is shown via the LEDs on the buttons 1/9 to 8/16.

#### Manual mode level 3 (channel 1)

LED on Man. button flashes red/green

Briefly press button 1/9 to trigger a broadcast command. Whether the command that is sent first is an on or off command depends on the status of group 1. Each further keypress toggles all lights via broadcast. The LED on button 1/9 shows the switch status. All lights react to a broadcast command even if group assignment has not yet taken place.

A long keypress on button 5/13 triggers a quick exchange command. This function makes it possible to replace a faulty ECG even without the ETS (see chapter <u>11.5 ECG easy replacement</u>. A long keypress on button 6/14 activates the converter inhibit mode. If the power supply for the connected emergency lights is turned off within 15 minutes after activating the converter inhibit mode, the lights are turned off instead of changing into emergency mode. This operating mode may be necessary during the commissioning and installation process to prevent constant emergency lighting and battery discharge.

If the gateway detects a fault, the LEDs on buttons 2/10 to 4/12 and 7/15 to 8/16 show the exact type of fault. The LED is constantly lit up in red. The faults are as follows:

LED Button  $2/10 \rightarrow$  Converter fault LED Button  $3/11 \rightarrow$  ECG fault

LED Button  $4/12 \rightarrow$  Lamp fault

LED Button 7/15  $\rightarrow$  DALI short-circuit

LED Button  $8/16 \rightarrow KNX$  fault

#### Manual mode level 4 (channel 2)

LED on Man. button lights up permanently in blue Use buttons 1/9 to 8/16 to switch DALI groups 1 to 8. The light value of the group changes from 100 % (On) to 0 % (Off) each time the button is pressed. The switch status of each group is shown via the LEDs on the buttons 1/9 to 8/16.

#### Manual mode level 5 (channel 2)

LED on Man. button flashes blue

Use buttons 1/9 to 8/16 to switch DALI groups 9 to 16. The light value of the group changes from 100 % (On) to 0 % (Off) each time the button is pressed. The switch status of each group is shown via the LEDs on the buttons 1/9 to 8/16.

#### Manual mode level 6 (channel 2)

LED on Man. button flashes red/blue

Briefly press button 1/9 to trigger a broadcast command. Whether the command that is sent first is an on or off command depends on the status of group 1. Each further keypress toggles

all lights via broadcast. The LED on button 1/9 shows the switch status. All lights react to a broadcast command even if group assignment has not yet taken place.

A long keypress on button 5/13 triggers a quick exchange command. This function makes it possible to replace a faulty ECG even without the ETS (see chapter <u>11.5 ECG easy replacement</u>. A long keypress on button 6/14 activates the converter inhibit mode. If the power supply for the connected emergency lights is turned off within 15 minutes after activating the converter inhibit mode, the lights are turned off instead of changing into emergency mode. This operating mode may be necessary during the commissioning and installation process to prevent constant emergency lighting and battery discharge.

If the gateway detects a fault, the LEDs on buttons 2/10 to 4/12 and 7/15 to 8/16 show the exact type of fault. The LED is constantly lit up in red. The faults are as follows:

LED Button 2/10  $\rightarrow$  Converter fault LED Button 3/11  $\rightarrow$  ECG fault LED Button 4/12  $\rightarrow$  Lamp fault LED Button 7/15  $\rightarrow$  DALI short-circuit LED Button 8/16  $\rightarrow$  KNX fault

## 6 Operating modes

## 6.1 Normal mode

In normal mode, groups and individual ECGs can be dimmed and switched without restrictions. The control of each group and individual ECG is based on three communication objects (switching, dimming, value setting). ECGs can only be assigned to one DALI group. The DALI gateway KNX does not support multi-group assignments on DALI level. If such assignment is required, please use KNX communication objects for this purpose. At group level, an additional enable/disable object is available to disable the control via the three communication objects. Separate status objects inform about the switch and value status both at group and individual ECG level.

### 6.2 Permanent mode

If you would like to run an individual ECG or a whole group permanently with a certain light value, (e.g. a permanently lit corridor or workshop) you can choose the permanent mode option. The ECG or group are automatically set to the required value after you program or switch on the gateway. Switch and dim objects remain hidden. Light status, error and service functions, however, are also available in permanent mode.

Should a device in this mode not be running at the preset light level because of a special operation (e.g. identification process on the device display) or fault (e.g. ECG was without power when the gateway was started) the light level is automatically corrected after 60 seconds.

## 6.3 Staircase mode

The staircase mode is only available for groups. In this mode, the value set via a switch, dim or value telegram is automatically changed to the switch off value after a programmable time. The lights can be switched off immediately or in 2 steps (within a minute) or through dim down (within a minute).

In staircase mode, each additionally received telegram restarts the internal timer. The lights switch off when the timer runs out after the most recently received telegram.

The staircase mode can be disabled or enabled via an additional object. If the staircase mode is disabled, the group behaves as in normal mode and does not automatically switch off. If the mode is disabled whilst the switch-off timer is already running, the timer stops, and the group remains at the currently set value. If the mode is enabled again, the timer starts again from the beginning.

## 6.4 Night mode

Night-time mode is available both at group and ECG level. The night-time mode corresponds largely to the staircase mode. The only difference is that the automatic switch-off is dependent on the central night object of the gateway. If the night object is not set (day), the group behaves as in normal mode. If the object is set (night), the ECG or group either switches off after a programmable time or it changes into permanent mode.

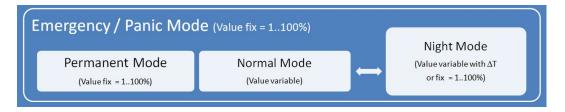
## 6.5 Panic mode (exceptional case)

The panic or emergency mode can be activated via a central object for the whole gateway. All ECGs/ groups that have been enabled for panic mode, permanently switch to a programmable panic light value on receipt of the object. They can no longer be controlled individually. When the panic mode is switched off, the devices return to the previous light value, or the switch on / switch off value and can again be controlled individually.

f i If panic mode is active, scenes and time scheduling are deactivated.

## 6.6 Operating mode hierarchy

Some of the individual operating modes described above have higher functions and roles for the operation of the system as a whole. A prioritisation or hierarchy of operating modes is therefore required. The panic mode has the highest priority. The permanent, normal and night modes and the staircase function have the same priority and are on the same hierarchy level.



Manual operation is activated by default. It can be deactivated rep. disabled by an ETS parameter, see chapter <u>9.1 General Parameter page: Special functions</u>.

## 7 Analysis and service functions

## 7.1 Recording operating hours

The DALI gateway KNX allows for the operating hours (burning time) of each group to be individually recorded. Internal recording is accurate to the second. The value is available externally in an hourly unit with the internal value in seconds always being rounded. (e.g. 7199 seconds  $\rightarrow$  1 h, 7201 seconds  $\rightarrow$  2h) The recording of operating hours is independent of the dim value. This means any light value > 0 % contributes to an increase in the operating hours of a group. The counter can be reset (when a lamp is changed). To reset the counter, the value 1 is written on the communication object "reset operating hours".

A maximum value can be individually configured for each group (life span), which activates an alarm object on the KNX bus. This information can be used for maintenance purposes.

## 7.2 Individual fault recognition at ECG level

A major advantage of DALI technology is the individual recognition of faulty lights or ECGs. The DALI gateway KNX supports this function.

For the analysis, the DALI gateway KNX scans all connected ECGs periodically for ECG and light errors. The scanning cycles can be configured. If the cycle is 1 second (standard setting), and 64 ECGs are connected, the complete process of scanning for ECG and light errors takes 128 seconds (1 second per ECG and type of error). It can therefore take up to about 2 minutes before a fault that has occurred is recognised. For each ECG a communication object is available to send the information to the KNX bus (1Bit or 1 Byte object). The error information is also available on the DCA in the ETS.

The fault status of all individual ECGs and lights can also be queried via a special error status object (object number 300, see communication object description below).

## 7.3 Fault analysis at group level

If ECGs are merged into groups, numerous group-specific error data is available in addition to the still available individual ECG data. For this purpose, three different communication objects are available for each group. In addition to general information such as whether there is an error within a group and of what type, the complete number of faulty devices within the group and the error rate can be listed via a communication object. An alarm object is sent when a certain error rate is exceeded. A complex object with a summary of the data further adds to the analysis options.

For details of group-specific communication objects, please see the communication objects description below.

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## 7.4 Fault analysis at device level

Error analysis objects similar to those at group level are also available at device level (i.e. for all ECGs connected to the gateway). The error rate or number of faulty ECG in the whole DALI segment can be made available via communication objects. In contrast to the group level, at gateway level the percentage and number of errors can be broken down further according to error type. The alarm threshold for the error rate can be individually set for ECG, light and converter errors. For further details regarding the communication objects, please see chapter <u>8 ETS communication objects</u>.

## 8 ETS communication objects

The DALI gateway KNX communicates via the KNX bus based on a powerful communication stack.

**2-channel device**: All communication objects of the 1st channel are marked with the prefix D1- and those of the 2nd channel with the prefix D2-. In the following documentation, the prefix is not displayed because the subjects repeat for each channel accordingly. The object numbers of the 2nd channel can be calculated via an offset of 640.

## 8.1 General objects

The date and time are defined across all channels for the whole device. In the 1 channel device object number 21 and 22 has been used. This was changed for the 2-channel device to object number 1 and 2. The general communication objects exist for each channel and apply to the function of those channel.

Numbe	r * Name	<b>Object Function</b>
∎ <b>‡</b>  1	Broadcast, Switching	On/Off
<b>■</b> ‡ 2	Broadcast, Set Value	Value
■≵ 7	Activate Panic Mode	Activate/Stop
∎‡ 8	Activate Night Mode	Activate/Stop
■≵ 10	General Failure	Yes/No
■컱 11	DALI Failure	Yes/No
<b>■‡</b> 12	General Failure Exceeds Threshold	Yes/No
<b>■</b> ‡ 13	General Failure in Total	Value
∎‡ 14	Lamp Failure Exceeds Threshold	Yes/No
<b>■</b> ‡ 15	Lamp Failure in Total	Value
■≵ 16	ECG Failure Exceeds Threshold	Yes/No
■컱 17	ECG Failure in Total	Value
∎≵ 18	Status Switching Lamp	Status
■‡ 21	Time	Time
■≵ 22	Date	Date

#### Object list for 1 channel device:

Object list for 2	channel device:
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Number * N	lame	<b>Object Function</b>			
<b> ‡</b>  1 Ti	me	Time			
<b>2</b> D	ate	Date	1161	D2-Broadcast, Switching	
∎ <b>‡</b>  3 D'	1-Broadcast, Switching	On/Off	1162	D2-Broadcast, Set Value	
<b>₽</b> 4 D	1-Broadcast, Set Value	Value	1163	D2-Broadcast, Colour Temperature	
∎ <b>‡</b> 9 D'	1-Activate Panic Mode	Activate/Stop	1167	D2-Activate Panic Mode	
<b>I⊄</b> 10 D'	1-Activate Night Mode	Activate/Stop	1168	D2-Activate Night Mode	
∎ <b>‡ </b> 11 D'	1-Scene invoke / programm	Scene No.	1169	D2-Scene invoke / programm	
<b>1</b> 2 D	1-General Failure	Yes/No	1170	D2-General Failure	
∎ <b>‡ </b> 13 D'	1-DALI Failure	Yes/No	1171	D2-DALI Failure	
<b>1</b> 4 D	1-General Failure Exceeds Threshold	Yes/No	1172	D2-General Failure Exceeds Threshold	i
∎ <b>‡ </b> 15 D'	1-General Failure in Total	Value	1173	D2-General Failure in Total	
<b>1</b> 6 D <sup>°</sup>	1-Lamp Failure Exceeds Threshold	Yes/No	1174	D2-Lamp Failure Exceeds Threshold	
∎ <b>‡ </b> 17 D'	1-Lamp Failure in Total	Value	1175	D2-Lamp Failure in Total	
<b>18 D</b>	1-ECG Failure Exceeds Threshold	Yes/No	1176	D2-ECG Failure Exceeds Threshold	
∎ <b>‡</b>  19 D'	1-ECG Failure in Total	Value	<b>1177</b>	D2-ECG Failure in Total	
<b>2</b> 0 D	1-Status Switching Lamp	Status	1178	D2-Status Switching Lamp	
Z2 D	1-Status Failure Lamp/ECG	Status	<b>1180</b>	D2-Status Failure Lamp/ECG	

For time-controlled sequencing, the current date and time are required. These need to be made available via the bus. Two objects are available for this purpose.

1       Time       3 Byte 10.001       CWTU 10.001         This object is used to set the time. The time must be provided by a central timer and updated at least twice a day.       3 Byte 11.001       CWTU         2       Date       3 Byte 11.001       CWTU         This object is used to set the date. The date must be provided by a central timer and updated at least twice a day. Leap years and change-over to and from daylight saving time are not taken into consideration during internal calculations of time and date. Therefore, please pay attention that the timer sends the correct date on these occasions.         Obj       Object name       Function       Type       Flags         3       Broadcast, Switching       On/Off       1 Bit       CW         1.001       This object is used to switch all connected lights simultaneously on or off. However, any connected ECGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the last light being switched off may hence be visible. If none of the ECGs is in special mode, all lights are switched simultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.         Note: This object is only visible if you select GENERAL > Special function → Enable broadcast in the parameters         4       Broadcast, Set Value       1 Byte Solo1       CW         5       Broadcast, Set Value       1 Byte Solo1 <t< th=""><th>Obj</th><th>Object name</th><th>Fun</th><th>ction</th><th>Туре</th><th>Flags</th></t<>	Obj	Object name	Fun	ction	Туре	Flags				
10.001         This object is used to set the time. The time must be provided by a central timer and updated at least twice a day.         2       Date       3 Byte 11.001         This object is used to set the date. The date must be provided by a central timer and updated at least twice a day. Leap years and change-over to and from daylight saving time are not taken into consideration during internal calculations of time and date. Therefore, please pay attention that the timer sends the correct date on these occasions.         Obj       Object name       Function       Type       Flags         3       Broadcast, Sutching       On /Off       1 Bit       CW         10.001       This object is used to switch all connected lights simultaneously on or off. However, any connected ECGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the last light being switched off may hence be visible. If none of the ECGs is in special mode, all lights are switched simultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.         Note: This object is only visible if you select GENERAL-> Special function → Enable broadcast in the parameters.         4       Broadcast, Set Value       Value       1 Byte Stone       CW Stone         5.001       This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs is in special mode, the value is set simultaneously via DA										
at least twice a day.       Date       3 Byte       CWTU         2       Date       3 Byte       11.001       CWTU         This object is used to set the date. The date must be provided by a central timer and updated at least twice a day. Leap years and change-over to and from daylight saving time are not taken into consideration during internal calculations of time and date. Therefore, please pay attention that the timer sends the correct date on these occasions.         Obj       Object name       Function       Type       Flags         3       Broadcast,       On/Off       1 Bit       CW         3       Bwitching       0n/Off       1 Bit       CW         3       Broadcast,       On/Off       1 Bit       CW         4       Broadcast,       On/Off       1 Bit       CW         5       witching       1.001       This object is used to switch all connected lights simultaneously on or off. However, any connected ECGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the last light being switched off may hence be visible. If none of the ECGs is in special mode, all lights are switched simultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.         4       Broadcast, Set Value       Value       1 Byte       CW         1										
2       Date       3 Byte 11.001       CWTU         This object is used to set the date. The date must be provided by a central timer and updated at least twice a day. Leap years and change-over to and from daylight saving time are not taken into consideration during internal calculations of time and date. Therefore, please pay attention that the timer sends the correct date on these occasions.         Obj       Object name       Function       Type       Flags         3       Broadcast, Switching       0n/Off       1 Bit       CW         1.001       This object is used to switch all connected lights simultaneously on or off. However, any connected ECGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the last light being switched off may hence be visible. If none of the ECGs is in special mode, all lights are switched simultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters         4       Broadcast, Set Value       Value       1 Byte 5.001       CW 5.001         This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneousl	This obje	This object is used to set the time. The time must be provided by a central timer and updated								
11.001       11.001         This object is used to set the date. The date must be provided by a central timer and updated at least kince a day. Leap years and change-over to and from daylight saving time are not taken into consideration during internal calculations of time and date. Therefore, please pay attention that the timer sends the correct date on these occasions.         Obj       Object name       Function       Type       Flags         3       Broadcast,       On/Off       1 Bit       CW         3. Switching       0n/Off       1 Bit       CW         10.01       This object is used to switch all connected lights simultaneously on or off. However, any connected ECGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the least light being switched off may hence be visible. If none of the ECGs is in special mode, all lights are switched simultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.         Note: This object is only visible if you select GENERAL > Special function → Enable broadcast in the parameters.         4       Broadcast, Set Value       Value       1 Byte       CW         5.001       This object is ously to sublateneously set all connected lights to a certain value. However, any connected ECGs that are in special mode, the value is set simultaneously via DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of	at least t	wice a day.								
at least twice a day. Leap years and change-over to and from daylight saving time are not taken into consideration during internal calculations of time and date. Therefore, please pay attention that the timer sends the correct date on these occasions.          Obj       Object name       Function       Type       Flags         3       Broadcast, Switching       On/Off       1 Bit       CW         1.001       This object is used to switch all connected lights simultaneously on or off. However, any connected ECGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the last light being switched off may hence be visible. If none of the ECGs is in special mode, all lights are switches to 0 or 100 %. The 'switch-on value' parameters for groups or ECGs are disregarded.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters       Eroadcast, Set Value       1 Byte       CW         4       Broadcast, Set Value       Value       1 Byte       CW         5.001       This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters. </td <td>2</td> <td>Date</td> <td>Date</td> <td>2</td> <td></td> <td>CWTU</td>	2	Date	Date	2		CWTU				
taken into consideration during internal calculations of time and date. Therefore, please pay attention that the timer sends the correct date on these occasions.           Obj         Object name         Function         Type         Flags           3         Broadcast,         On/Off         1 Bit         CW           3         Broadcast,         On/Off         1 Bit         CW           5         Switching         Information of the Second of the parameters on or off. However, any connected ECGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the last light being switched off may inche be visible. If none of the ECGs is in special mode, all lights are switched simultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.           Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters           4         Broadcast, Set Value         Value         1 Byte         CW           Connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.           Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.           Broadcast can also be used for colour control. In t	This obje	ect is used to set the date.	The da	te must be provide	d by a central tim	er and updated				
attention that the timer sends the correct date on these occasions.         Obj       Object name       Function       Type       Flags         3       Broadcast,       On/Off       1 Bit       CW         3       Switching       1 001       1 001       CW         This object is used to switch all connected lights simultaneously on or off. However, any connected EGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the last light being switched off may hence be visible. If none of the ECGs is in special mode, all lights are switched ismultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters         4       Broadcast, Set Value       Value       1 Byte       CW         5.001       This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.         Broadcast can also be used for colour control. In this case 4 additional										
Obj         Object name         Function         Type         Flags           3         Broadcast, Switching         On/Off         1 Bit 1.001         CW           This object is used to switch all connected lights simultaneously on or off. However, any connected ECGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the last light being switched off may hence be visible. If none of the ECGs is in special mode, all lights are switched simultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.           Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters         Parameters         CW           4         Broadcast, Set Value         Value         1 Byte 5.001         CW           This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.           Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.         Special function → Enable broadcast in the parameters.           Proadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see 9.1 General Parametere page: Special functions. <td></td> <td>_</td> <td></td> <td></td> <td></td> <td>re, please pay</td>		_				re, please pay				
3       Broadcast, Switching       On/Off       1 Bit 1.001       CW         1       Bito solect is used to switch all connected lights simultaneously on or off. However, any connected ECGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the last light being switches of off may hence be visible. If none of the ECGs is in special mode, all lights are switched simultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters         4       Broadcast, Set Value       Value       1 Byte 5.001       CW         This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.       Special function → Enable broadcast in the parameters.         Note: This object is only visible if you select GENERAL→ Special functions.       The usage of those objects will be described in detail in 8.5 Objects for colour control.         9       Activate Panic Mode       Activate/Stop       1 Bit 1.010       CW	attention	i that the timer sends the	correct	date on these occa	ISIONS.					
3       Broadcast, Switching       On/Off       1 Bit 1.001       CW         1       Bito solect is used to switch all connected lights simultaneously on or off. However, any connected ECGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the last light being switches of off may hence be visible. If none of the ECGs is in special mode, all lights are switched simultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters         4       Broadcast, Set Value       Value       1 Byte 5.001       CW         This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.       Special function → Enable broadcast in the parameters.         Note: This object is only visible if you select GENERAL→ Special functions.       The usage of those objects will be described in detail in 8.5 Objects for colour control.         9       Activate Panic Mode       Activate/Stop       1 Bit 1.010       CW	061	Object come	Function		Turon	Гlass				
Switching       1.001         This object is used to switch all connected lights simultaneously on or off. However, any connected ECGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the last light being switched off may hence be visible. If none of the ECGs is in special mode, all lights are switched simultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters       1 Byte       CW         4       Broadcast, Set Value       Value       1 Byte       CW         5.001       CW       5.001       CW         This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.         Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see 9.1 General Parameter page: Special functions.         The usage of those objects will be described in detail in 8.5 Objects for colour control.         9       Activate Night Mode       Acti										
This object is used to switch all connected lights simultaneously on or off. However, any connected ECGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the last light being switched off may hence be visible. If none of the ECGs is in special mode, all lights are switched simultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters       1 Byte	2	-	0117 01			CVV				
connected ECGs that are in special mode (Panic Mode) are not switched and the DALI bus is addressed sequentially. A delay between the first and the last light being switched off may hence be visible. If none of the ECGs is in special mode, all lights are switched simultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters       1 Byte	This ohie		Innerted	linhts simultanen						
addressed sequentially. A delay between the first and the last light being switched off may hence be visible. If none of the ECGs is in special mode, all lights are switched simultaneously via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters       1 Byte				0						
hence be visible. If none of the ECGs is in special mode, all lights are switched simultaneously         via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The         'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast         in the parameters         4       Broadcast, Set Value       Value       1 Byte 5.001       CW         This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.       Enable broadcast         Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see 9.1 General Parameter page: Special functions.       CW         9       Activate Panic Mode       Activate/Stop       1 Bit 1.010       CW         10       Activate Night Mode       Activate/Stop       1 Bit 1.010       CW         11       Scene invoke/ program       Scene No.       8 Bit 1.010       CW         11       Scene invoke or program scenes. Up to 16 scenes are av										
via DALI Broadcast telegrams. The Broadcast function always switches to 0 or 100 %. The 'switch-off value' and 'switch-on value' parameters for groups or ECGs are disregarded. Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters 4 Broadcast, Set Value Value 1 Byte 5.001 This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams. Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters. Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see 9.1 General Parameter page: Special functions. The usage of those objects will be described in detail in 8.5 Objects for colour control. 9 Activate Panic Mode Activate/Stop 1 Bit CW 1.010 Activates or deactivates the panic mode via the bus. 10 Activate Night Mode Activate/Stop 1 Bit CW 1.010 Activates or deactivates the night mode via the bus. 11 Scene invoke/ Scene No. 8 Bit CW program 12 Scene No. 8 Bit CW 13.001 This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit: Start Program Scene 1 0 128 Scene 2 1 129 Scene 15 14 142										
Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters       I Byte       CW         4       Broadcast, Set Value       Value       1 Byte       CW         This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.       Special function → Enable broadcast in the parameters.         Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see 9.1 General Parameter page: Special functions.       CW         9       Activate Panic Mode       Activate/Stop       1 Bit 1.010       CW         10       Activate Night Mode       Activate/Stop       1 Bit 1.010       CW         11       Scene invoke/ program       Scene No.       8 Bit 1.001       CW         11       Scene invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128       Scene 2       1       129         Scene 15       14				•						
in the parameters         4       Broadcast, Set Value       Value       1 Byte 5.001       CW         This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.         Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see 9.1 General Parameter page: Special functions. The usage of those objects will be described in detail in 8.5 Objects for colour control.         9       Activate Panic Mode       Activate/Stop       1 Bit 1.010       CW         Activates or deactivates the panic mode via the bus.       1 Did       CW       1.010         11       Scene invoke/ program       Scene No.       8 Bit 18.001       CW         11       Scene invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128 Scene 2       1       129 Scene 15       14       142										
in the parameters         4       Broadcast, Set Value       Value       1 Byte 5.001       CW         This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.         Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see 9.1 General Parameter page: Special functions. The usage of those objects will be described in detail in 8.5 Objects for colour control.         9       Activate Panic Mode       Activate/Stop       1 Bit 1.010       CW         Activates or deactivates the panic mode via the bus.       1 Did       CW       1.010         11       Scene invoke/ program       Scene No.       8 Bit 18.001       CW         11       Scene invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128 Scene 2       1       129 Scene 15       14       142										
4       Broadcast, Set Value       Value       1 Byte 5.001       CW         This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.       Special function → Enable broadcast in the parameters.         Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see 9.1 General Parameter page: Special functions.       The usage of those objects will be described in detail in 8.5 Objects for colour control.         9       Activate Panic Mode       Activate/Stop       1 Bit 1.010       CW         10       Activate Night Mode       Activate/Stop       1 Bit 1.010       CW         11       Scene invoke / program       Scene No.       8 Bit 18.001       CW         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128 Scene 2       1       129 129 Scene 15       14       142       142       142       142			vou sele	ct GENERAL $ ightarrow$ Spe	cial function $ ightarrow$ Er	nable broadcast				
Scene invoke / program       5.001         1       Scene invoke / program       Scene 1         1       Scene 1       128         1       Scene 1       128         1       Scene 1       128         1       128         1       129         1       128         1       129         1       128         1       128         1       129         1       128         1       129         1       128         1       129         1       120         1       128         1       128         1 <t< td=""><td></td><td></td><td>1</td><td>Γ</td><td></td><td></td></t<>			1	Γ						
This object is used to simultaneously set all connected lights to a certain value. However, any connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.         Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see 9.1 General Parameter page: Special functions. The usage of those objects will be described in detail in 8.5 Objects for colour control.         9       Activate Panic Mode       Activate/Stop       1 Bit 1.010         Activates or deactivates the panic mode via the bus.       1 Bit 1.010       CW         10       Activate Night Mode       Activate/Stop       1 Bit 1.010       CW         11       Scene invoke/ program       Scene No.       8 Bit 18.001       CW         11       Scene invoke / program       Scene No.       8 Bit 18.001       CW         Scene 1       0       128       Scene No.       8 Bit 12.001       CW         Scene 1       0       128       Scene No.       8 Sit 12.001       CW         12       Scene 2       1       129       Scene No.       8 Sit 12.001       Scene No.       Scene No. <td>4</td> <td>Broadcast, Set Value</td> <td>Value</td> <td></td> <td></td> <td>CW</td>	4	Broadcast, Set Value	Value			CW				
connected ECGs that are in special mode (Panic Mode) are excluded and the DALI bus is addressed sequentially. A delay between the value of the first and last light may hence be visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.         Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see 9.1 General Parameter page: Special functions.         The usage of those objects will be described in detail in 8.5 Objects for colour control.         9       Activate Panic Mode         Activate or deactivates the panic mode via the bus.         10       Activate Night Mode         11       Scene invoke / program         program       Scene No.       8 Bit not         11       Scene invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:         Scene 1       0       128         Scene 1       0       129         Scene 15       14       142	<b>-</b> 1 · 1 ·		Ļ							
addressed sequentially. A delay between the value of the first and last light may hence be         visible. If none of the ECGs is in special mode, the value is set simultaneously via DALI         Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast         in the parameters.         Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8         will become visible, see 9.1 General Parameter page: Special functions.         The usage of those objects will be described in detail in 8.5 Objects for colour control.         9       Activate Panic Mode         Activates or deactivates the panic mode via the bus.         10       Activate Night Mode         Activates or deactivates the night mode via the bus.         11       Scene invoke/ program         Scene No.       8 Bit 18.001         CW         11       Scene invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:         Scene 1       0         Scene 2       1         129         Scene 15       14										
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Broadcast telegrams.         Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.         Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see 9.1 General Parameter page: Special functions.         The usage of those objects will be described in detail in 8.5 Objects for colour control.         9       Activate Panic Mode         Activate Panic Mode       Activate/Stop         10       Activates the panic mode via the bus.         10       Activate Night Mode       Activate/Stop         11       Scene invoke/ program       Scene No.       8 Bit 18.001         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start         Scene 1       0       128         Scene 15       14       142										
Note: This object is only visible if you select GENERAL→ Special function → Enable broadcast in the parameters.         Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see 9.1 General Parameter page: Special functions.         The usage of those objects will be described in detail in 8.5 Objects for colour control.         9       Activate Panic Mode         Activate Panic Mode       Activate/Stop       1 Bit         10       Activate Night Mode       Activate/Stop       1 Bit         10       Activate Night Mode       Activate/Stop       1 Bit       CW         11       Scene invoke/ program       Scene No.       8 Bit 18.001       CW         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128       Scene 2       1       129         Scene 15       14       142       142       142				ide, the value is se		/Id DALI				
in the parameters.         Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see <u>9.1 General Parameter page: Special functions.</u> The usage of those objects will be described in detail in <u>8.5 Objects for colour control.</u> 9       Activate Panic Mode       Activate/Stop       1 Bit       CW         9       Activate Panic Mode       Activate/Stop       1 Bit       CW         10       Activates or deactivates the panic mode via the bus.       1 Bit       CW         10       Activate Night Mode       Activate/Stop       1 Bit       CW         11       Scene invoke/ program       Scene No.       8 Bit 18.001       CW         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128       Scene 2       1       129         Scene 15       14       142       142       142	DIUducas	st telegrams.								
in the parameters.         Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8 will become visible, see <u>9.1 General Parameter page: Special functions.</u> The usage of those objects will be described in detail in <u>8.5 Objects for colour control.</u> 9       Activate Panic Mode       Activate/Stop       1 Bit       CW         9       Activate Panic Mode       Activate/Stop       1 Bit       CW         10       Activates or deactivates the panic mode via the bus.       1 Bit       CW         10       Activate Night Mode       Activate/Stop       1 Bit       CW         11       Scene invoke/ program       Scene No.       8 Bit 18.001       CW         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128       Scene 2       1       129         Scene 15       14       142       142       142	Note: Thi	is ohiect is only visible if v	nu sele	-t GENERAL -> Sne	rial function 🔿 Fr	able broadcast				
Broadcast can also be used for colour control. In this case 4 additional objects no. 3/5-6/8         will become visible, see 9.1 General Parameter page: Special functions.         The usage of those objects will be described in detail in 8.5 Objects for colour control.         9       Activate Panic Mode       Activate/Stop       1 Bit       CW         10       Activate Night Mode       Activate/Stop       1 Bit       CW         11       Scene invoke/       Activate Viates the night mode via the bus.       1 Bit       CW         11       Scene invoke / program       Scene No.       8 Bit       CW         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128       Scene 2       1       129         Scene 15       14       142       142       142			ou sere							
will become visible, see 9.1 General Parameter page: Special functions.         The usage of those objects will be described in detail in 8.5 Objects for colour control.         9       Activate Panic Mode       Activate/Stop       1 Bit       CW         9       Activate Panic Mode       Activate/Stop       1 Bit       CW         1.010       Activates or deactivates the panic mode via the bus.       1 Bit       CW         10       Activate Night Mode       Activate/Stop       1 Bit       CW         11       Scene invoke / program       Scene No.       8 Bit       CW         11       Scene invoke / program       Scene No.       8 Bit       CW         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Scene 1       0       128         Scene 1       0       128       Scene 2       1       129         Scene 15       14       142       142       142			our con	rol. In this case 4 a	additional objects	no. 3/5-6/8				
9       Activate Panic Mode       Activate/Stop       1 Bit 1.010       CW         Activates or deactivates the panic mode via the bus.       1 Bit 1.010       CW         10       Activate Night Mode       Activate/Stop       1 Bit 1.010       CW         10       Activate Night Mode       Activate/Stop       1 Bit 1.010       CW         11       Activates the night mode via the bus.       1 Bit 1.010       CW         11       Scene invoke / program       Scene No.       8 Bit 18.001       CW         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128       Scene 2       1       129					•					
Activates or deactivates the panic mode via the bus.       1.010         Activates or deactivates the panic mode via the bus.       1 Bit CW         10       Activate Night Mode       Activate/Stop       1 Bit 1.010         Activates or deactivates the night mode via the bus.       1.010       CW         11       Scene invoke/ program       Scene No.       8 Bit 18.001       CW         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128       Scene 2       1       129         Scene 15       14       142       142       142	The usag	je of those objects will be	describ	ed in detail in <u>8.5 (</u>	<u>Dbjects for colour</u>	<u>control</u> .				
Activates or deactivates the panic mode via the bus.         10       Activate Night Mode       Activate/Stop       1 Bit       CW         10       Activate Night Mode       Activate/Stop       1 Bit       CW         Activates or deactivates the night mode via the bus.       1.010       CW         11       Scene invoke/ program       Scene No.       8 Bit 18.001       CW         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128       Scene 2       1       129         Scene 15       14       142       Scene 15       14       142	9	Activate Panic Mode	Actival	e/Stop	1 Bit	CW				
10       Activate Night Mode       Activate / Stop       1 Bit 1.010       CW         Activates or deactivates the night mode via the bus.       1       Bit 1.010       CW         11       Scene invoke / program       Scene No.       8 Bit 18.001       CW         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Scene 1       0       128         Scene 1       0       128       Scene 2       1       129         Scene 15       14       142       Scene 15       14       142					1.010					
Activates or deactivates the night mode via the bus.         11       Scene invoke/ program       Scene No.       8 Bit 18.001       CW         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128       Scene 2       1       129         Scene 15       14       142       142       142	Activates	or deactivates the panic	mode vi	a the bus.						
Activates or deactivates the night mode via the bus.         11       Scene invoke/ program       Scene No.       8 Bit 18.001       CW         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128       Scene 2       1       129         Scene 15       14       142       142       142	10	Activate Night Mode	Actival	e/Stop	1 Bit	CW				
Activates or deactivates the night mode via the bus.         11       Scene invoke / program       Scene No.       8 Bit 18.001       CW         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:       Start       Program         Scene 1       0       128       Scene 2       1       129         Scene 15       14       142       Scene 15       14       142		, j			1.010					
program       18.001         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:         Start       Program         Scene 1       0       128         Scene 2       1       129	Activates or deactivates the night mode via the bus.									
program       18.001         This object is used to invoke or program scenes. Up to 16 scenes are available on the DALI gateway. To program a selected scene, you need to set the top Bit:         Start       Program         Scene 1       0       128         Scene 2       1       129	11	Scene invoke/		Scene No.	8 Bit	CW				
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gateway. To program a selected scene, you need to set the top Bit: Start Program Scene 1 0 128 Scene 2 1 129  Scene 15 14 142	This obje									
Scene 1         0         128           Scene 2         1         129										
Scene 1         0         128           Scene 2         1         129		Start	Proorar	n						
Scene 2 1 129  Scene 15 14 142	Scene 1		-							
 Scene 15 14 142										
Scene 16 15 143	Scene 15	5 14	142							
	Scene 16	i 15	143							

12	General Failure		Yes/No	1 Bit	CRT
				1.005	
Report type.	ts the presence of a general	fault in	the connecte	ed DALI segment ir	ndependent of its
13	DALI Failure		Yes/No	1 Bit 1.005	CRT
Report	ts the presence of a DALI sho	ort-circu	uit in the conr	nected DALI segm	ent
14	General Failure Exceeds Threshold		Yes/No	1 Bit 1.005	CRT
	bject reports that the total of ay exceeds the threshold set			converter faults re	cognised by the
15a	General Failure in Total	·	Value	1 Byte 5.010	CRT
reporte just or	tal number of all lamps, ECG ed via this object. Please rem nce. If an ECG or converter er be detected or counted.	nember	that for each	connected device	a fault is counted
15b	General Failure in %	Valu	е	1 Byte 5.001	CRT
		d Sinid	italieous ligili		jer be detected or
counte 16	ed. Lamp Failure Exceeds	Yes/		1 Bit	CRT
This of	ed. Lamp Failure Exceeds Threshold bject is used to report that th	Yes/	'No	1 Bit 1.005	CRT
16 This ol	ed. Lamp Failure Exceeds Threshold	Yes/	No of all lamp fa	1 Bit 1.005 ailures recognised 1 Byte	CRT
16 This ol <u>exceec</u> 17a	ed. Lamp Failure Exceeds Threshold bject is used to report that th Is the threshold set via parad	Yes/ ne total meters. Valu	'No of all lamp fa e	1 Bit 1.005 ailures recognised 1 Byte 5.010	CRT by the gateway CRT
16 This ol <u>exceec</u> 17a	ed. Lamp Failure Exceeds Threshold bject is used to report that th ds the threshold set via paran Lamp Failure in Total	Yes/ ne total meters. Valu	'No of all lamp fa e sed by the ga	1 Bit 1.005 ailures recognised 1 Byte 5.010	CRT by the gateway CRT
16 This ol <u>exceec</u> 17a The to 17b	ed. Lamp Failure Exceeds Threshold bject is used to report that th ds the threshold set via paran Lamp Failure in Total tal number of lamp failures r	Yes/ ne total meters. Valu recognis	'No of all lamp fa e sed by the ga e	1 Bit 1.005 ailures recognised 1 Byte 5.010 iteway are reporte 1 Byte 5.001	CRT by the gateway CRT d via this object. CRT
16 This ol <u>exceec</u> 17a The to 17b	ed. Lamp Failure Exceeds Threshold bject is used to report that th ds the threshold set via paran Lamp Failure in Total tal number of lamp failures r	Yes/ ne total meters. Valu recognis	'No of all lamp fa e sed by the ga e f the total nu	1 Bit 1.005 ailures recognised 1 Byte 5.010 iteway are reporte 1 Byte 5.001	CRT by the gateway CRT d via this object. CRT
16 This of exceed 17a The to 17b Report 18 This of	ed. Lamp Failure Exceeds Threshold bject is used to report that th ds the threshold set via paran Lamp Failure in Total tal number of lamp failures of Lamp Failure in % ES the failure rate as a percer	Yes/ ne total meters. Valu recognis Valu Ntage of Yes/ ne total	'No of all lamp fa e sed by the ga e f the total nu 'No number of Ef	1 Bit 1.005 ailures recognised 1 Byte 5.010 iteway are reporte 1 Byte 5.001 mber of lamps in t 1 Bit 1.005	CRT by the gateway CRT d via this object. CRT the DALI segment. CRT
16 This of exceec 17a The to 17b Report 18 This of exceec 19a	ed. Lamp Failure Exceeds Threshold bject is used to report that the ds the threshold set via paran Lamp Failure in Total tal number of lamp failures of Lamp Failure in % Lamp Failure rate as a percer ECG Failure Exceeds Threshold bject is used to report that the ds the threshold set via paran ECG Failure in Total	Yes / ne total meters. Valu recognis Valu Ntage of Yes / ne total meters. Valu	'No of all lamp fa e sed by the ga e f the total nu 'No number of El	1 Bit 1.005 ailures recognised 1 Byte 5.010 teway are reporte 1 Byte 5.001 mber of lamps in t 1 Bit 1.005 CG failures recogn 1 Byte 5.010	CRT by the gateway CRT d via this object. CRT the DALI segment. CRT ised by the gateway CRT
16 This of exceec 17a The to 17b Report 18 This of exceec 19a	ed. Lamp Failure Exceeds Threshold bject is used to report that th ts the threshold set via parar Lamp Failure in Total tal number of lamp failures of Lamp Failure in % Es the failure rate as a percer ECG Failure Exceeds Threshold bject is used to report that th ts the threshold set via parar	Yes / ne total meters. Valu recognis Valu Ntage of Yes / ne total meters. Valu	'No of all lamp fa e sed by the ga e f the total nu 'No number of El	1 Bit 1.005 ailures recognised 1 Byte 5.010 teway are reporte 1 Byte 5.001 mber of lamps in t 1 Bit 1.005 CG failures recogn 1 Byte 5.010	CRT by the gateway CRT d via this object. CRT the DALI segment. CRT ised by the gateway CRT
16 This of exceec 17a The to 17b Report 18 This of exceec 19a	ed. Lamp Failure Exceeds Threshold bject is used to report that the ds the threshold set via paran Lamp Failure in Total tal number of lamp failures of Lamp Failure in % Lamp Failure rate as a percer ECG Failure Exceeds Threshold bject is used to report that the ds the threshold set via paran ECG Failure in Total	Yes / ne total meters. Valu recognis Valu Ntage of Yes / ne total meters. Valu	'No of all lamp fa e sed by the ga e f the total nu 'No number of Ef e ed by the gat	1 Bit 1.005 ailures recognised 1 Byte 5.010 teway are reporte 1 Byte 5.001 mber of lamps in t 1 Bit 1.005 CG failures recogn 1 Byte 5.010	CRT by the gateway CRT d via this object. CRT the DALI segment. CRT ised by the gateway CRT
16 This of exceed 17a The to 17b Report 18 This of exceed 19a The to 19b Alterna	ed. Lamp Failure Exceeds Threshold bject is used to report that th ds the threshold set via paran Lamp Failure in Total tal number of lamp failures of Lamp Failure in % ts the failure rate as a percers ECG Failure Exceeds Threshold bject is used to report that th ds the threshold set via paran ECG Failure in Total tal number of ECG failures re	Yes / ne total meters. Valu recognise Valu Ntage ol Yes / ne total meters. Valu ecognise	'No of all lamp fa e sed by the ga e f the total nu 'No number of Ef e ed by the gat e	1 Bit 1.005 ailures recognised 1 Byte 5.010 iteway are reporte 1 Byte 5.001 mber of lamps in t 1 Bit 1.005 CG failures recogn 1 Byte 5.010 eway are reported 1 Byte 5.010	CRT by the gateway CRT d via this object. CRT the DALI segment. CRT ised by the gateway CRT I via this object. CRT

Sends the switch status of individual groups in the DALI segment when the system is started or when a change has taken place. Bit 0 - 15 show the status. Bit 16-31 show whether the information is valid.

Number "1" means that the status information is valid; number "0" means it is invalid. For example: groups 2,5 and 10 are switched on and valid; all other groups are switched off:

Status: Grp.16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 Bit 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 0 0 0 0 0 0 1 0 0 0 1 0 0 1 0 0 1 0

Mask: Bit 23 22 21 20 19 18 17 16 1 1 1 1 1 1 1 1

Bit 31 30 29 28 27 26 25 24 1 1 1 1 1 1 1 1

22	Failure Status Lamp/ECG	Status	8 Bit	CWT			
			238.600				
the syste	This object is used to send the error status of lamp or ECG errors in the DALI segment when the system is started or when a change has taken place. Bit 0 - 5 refer to the number of the ECG. Bit 6 represents a lamp error, Bit 7 an ECG error. For example:						
	Bit 7 6 5 4 3 2 1 0 ECG error 10000101 Lamp error 01000110						
	If a value is received via the object where Bit 6 and Bit 7 are set, it is interpreted as a status query. For example:						
ECG 5 / 5	Bit 76543210 ECG5/status query 11000101						
5	The gateway responds with the current error status of the queried ECG. Bit 7 6 5 4 3 2 1 0 ECG 5 / ECG error 10000101						

## 8.2 Objects for the time control module

For each of the up to 16 templates in the colour control module communication objects are available for activation/deactivation. Please see chapter <u>13.3 Disabling/enabling</u>. These need to be enabled under time control in the DCA.

<b>■2</b> 3	Template 1, Activation	Activate/Stop
■24	Template 2, Activation	Activate/Stop
■‡ 25	Template 3, Activation	Activate/Stop

Obj	Object name	Function	Туре	Flags		
23	Template 1, Activate	Activate/stop	1 Bit	CW		
			1.010			
This object a	activates template 1 in th	e colour control modu	le. If the value is 1,	the template is		
active and w	vill be executed according	) to schedule.				
24ff	Template x, Activate	Activate/stop	1 Bit	CW		
			1.010			
This object activates template x in the colour control module. If the value is 1, the template is						
active and v	vill be executed according	) to schedule.				

## 8.3 Objects for energy saving

There are 16 energy-saving objects available which can be assigned to groups resp. ECGs in the corresponding parameters. Therefore, it is possible to activate and deactivate the ECG power with an additional switching actuator.

<b>1</b>	D1-Energy Saving Object 1	On/Off
<b>1</b>	D1-Energy Saving Object 2	On/Off
≠ 55 ≠ 56 ≠ 57	D1-Energy Saving Object 3	On/Off

55	Energy Saving Object 1	On / Off	1 Bit 1.001	CRT		
With the appropriate assignment in the parameters, this object is switched off when associated groups or ECGs are switched off. This allows a separate power supply to be switched off. If the associated groups or ECGs are controlled again with a value > 0%, this object is switched on again before. In this case, a minimum time delay is programmed so that the ECGs are ready for operation again.						
56ff	Energy Saving Object x	On / Off	1 Bit 1.001	CRT		
1.001With the appropriate assignment in the parameters, this object is switched off when associated groups or ECGs are switched off. This allows a separate power supply to be switched off. If the associated groups or ECGs are controlled again with a value > 0%, this object is switched on again before.In this case, a minimum time delay is programmed so that the ECGs are ready for operation again.						



## 8.4 Group objects

For each one of the up to 16 possible groups, a set of 26 communication objects is available.

■2 71	G1, Switching,	On/Off
72	G1, Dimming,	Brighter/Darker
73	G1, Set Value,	Value
74	G1, Set Value,	Value/Time
75	G1, Enable,	Yes/No
76	G1, Status,	On/Off
77	G1, Status,	Value
78	G1, Failure Status,	Yes/No
79	G1, Failure Status,	Status
<b>2</b> 80	G1, Failure Exceeds Threshold,	Yes/No
<b>2</b> 81	G1, Colour RGB,	Value
<b>2</b> 90	G1, Colour RGB,	Status
₽\$ 95	G1, Operating Hours Reset,	Yes/No
<b>\$</b>	G1, Operating Hours,	Value
₽2 97	G1, Life Time Exeeded,	Yes/No

The following objects are available (Example group 1):

Obj	Object name	Function	Туре	Flags			
71	G1, Switching	On/Off	1 Bit	CW			
			1.001				
This obje	ct is used to switch group 1 on	or off.					
72	G1, Dimming	Brighter/Darker	4 Bit	CW			
			3.007				
	ct is used for the relative dimm						
	n. Bits 1 to 3 refer to the increr	nent size. Bit 1 to 3 delet	ed is interpre	ted as a stop			
telegram							
73	G1, Set Value	Value	1 Byte	CW			
Cala lha			5.001				
Sets the	value of group 1.						
Object 73	3 is shown for the following par	ameter: G1 $ ightarrow$ behaviour	$\rightarrow$ additional	value setting			
object wi	th dim time	1		1			
74	G1, Set Value	Value/Time	3 Byte 225.001	CW			
Group 1	can bet set to a certain value a	nd dim time via this object					
dioup i							
Format: 3	octets: U <sub>16</sub> U <sub>8</sub>						
octet nr.	3 MSB 2 1 LSB						
field names	TimePeriod Percent						
encoding		U					
For this o	lata point, time is defined as a	multiple of 100 ms. Beca	use of the DA	LI specific			
features,	a value range from 1 s to 200	s is accepted. Values out	side of this ra	nge are			
restricted	restricted accordingly.						
A dim tin	ne of 10 s is coded as follows:						
10 s = 10x10x100 ms							
Object 74 object	Object 74 is shown for the following parameter: G1 $\rightarrow$ General $\rightarrow$ Function of the additional object						
75a	G1, Enable	Yes/No	1 Bit	CW			
			1.003				

Object =	This object is used to enable the operation of group 1: Object = $0 \rightarrow 0$ peration disabled Object = $1 \rightarrow 0$ peration enabled						
75b	G1, Disable	Yes/No	1 Bit 1.003	CW			
Object =	ct is used to disable the operat 0 $\rightarrow$ Operation enabled 1 $\rightarrow$ Operation disabled	ion of group 1:					
75c	G1, Disable Staircase	Yes/No	1 Bit 1.003	CW			
Object =	This object is used to disable the staircase function of group 1: Object = $0 \rightarrow$ Staircase function enabled Object = $1 \rightarrow$ Staircase function disabled						
76	G1, Status	On/Off	1 Bit 1.001	CRT			
Sends th	e switch status of the group. Ea	ach value >0 % is interpre	eted as ON.				
77	G1, Status	Value	8 Bit 5.001	CRT			
Sends th	e value status of each group.						
	is shown for the following par tus object	ameter: G1 → Analysis a	nd maintenar	ice $\rightarrow$ Type of			
78a	G1, Failure Status	Yes/No	1 Bit 1.005	CRT			
Sends th	e error status for a light or ECG	failure in the group.					
78b	G1, Failure Status	Status	1 Byte 5.x	CRT			
Sends th Meaning	e error status for a light or ECG : Bit 0 → Light error Bit 1 → ECG error	failure in the group as a					
79	G1, Failure Status	Status	4 Byte	CRT			
Reports the total number of devices within a group as well as the error status according to type of error. The different Bits within the object have the following meaning:         Bit 31   Bit 30   Bit 2924         Norm.ECG   Notl. ECG   Number of ECGs+Conv. faulty         Bit 23   Bit 22   Bit 2116         Norm.Lamps  Notl. Lamps   Number of Lamps faulty         Bit 15   Bit 14   Bit 138         Def.Conv.   n.b.   Number of Converters         Bit 7   Bit 6   Bit 50         n.b.   Number of ECGs							
-	Object 79 is shown for the following parameter: G1 $ ightarrow$ Analysis and maintenance $ ightarrow$ Additional error objects						

80a	G1, Failure Exceeds Threshold	Yes/No	1 Bit 1.005	CRT			
	ct is used to report that the tol		converter failu	ires found within			
the grou	p exceeds the threshold set via	parameters.					
80b	G1, Failure Rate in Total	Value	1 Byte 5.010	CRT			
The total	number of light and ECG error	s within the group is repo	orted via this o	object.			
80c	G1, Failure Rate in %	Value	1 Byte 5.001	CRT			
This obje within th	ct is used to report the error ra e group.	ate as a percentage of the	e total number	r of devices			
Object 95	5-97 will be displayed on: G1 🕇	Analysis and Service $\rightarrow$	Operating Ho	ur Calculation			
95	G1, Operating Hours Reset	Yes/No	1 Bit 1.015	CW			
The oper	ating hours within the group ca	an be reset with "1" via th	nis object.				
96	G1, Operating Hours	Value	4 Byte 13.100	CW			
Counts the operating hours in the group. This value is transmitted in seconds according to DTP 13.100.							
97	G1, Life Time Exceeded	Yes/No	1 Bit 1.005	CW			
This obje	This object shows whether the maximum life span set in the parameters has been exceeded.						
	<b>Note</b> : If the treshold has been exceeded, an alarm is issued via this object (by sending "1"). This status is resent for each further hour that is above the threshold.						

### Objects for colour control

Different colour control options are supported:

- Colour temperature
- RGB
- HSV
- RGBW
- XY

Only one type of colour control can be selected for a group. All ECGs in the group that support this type can thereby be controlled. Other ECG types will not react to the command. Please remember to only assemble ECGs with the same colour control in a group.

#### Colour temperature

Depending on the type of colour control, different objects are shown:

1000	20'00	30'00	40'00	50'00	60'00	7000	80'00	90'00	10000	11000	12000

Figure 3: Colour temperature (Source: Wikipedia)

Hereby the colour temperature can be set in the unit Kelvin. Temperatures below 3000 K are called "warm white"; according to over 5000 K "cool white" and values in between are called "neutral white".

Obj	Object name	Function	Туре	Flags				
81	G1, Colour Temperature	Value	2 Byte	CW				
			7.600					
Sets the	Sets the colour temperature in the group.							
82	G1, Colour Temperature	Value	1 Byte	CW				
	relativ		5.001					
	relative colour temperature ir automatically converted into			alue range 0 to				
86	G1, Colour Temperature	Warmer/Cooler	4 Bit	CW				
			3.007					
Changes	the colour temperature in the	e group. Bit 3 is set to	dim up and delete	d to dim down.				
Bits O to	2 refer to the increment size.	Bit 0 to 2 deleted is i	nterpreted as a sto	p telegram.				
90	G1, Colour Temperature	Status	2 Byte	CRT				
			7.600					
Sends the set colour temperature as status of the group.								
91	G1, Colour Temperature	Status	1 Byte	CRT				
	relativ		5.001					
Sends the relative colour temperature between 0100% as status of the group.								

#### RGB (DPT 232.600)

The RGB colour spectrum is called additive colour spectrum as the colour perception is created by mixining the three basic colours.

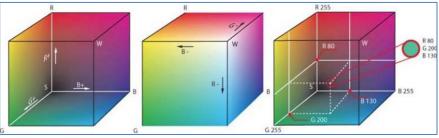


Figure 4: RGB cube (Source: Wikipedia)

In this version all three colours are displayed together in one object.

Obj	Object name	Function	Туре	Flags			
81	G1, Colour RGB	Value	3 Byte	CW			
			232.600				
Sets the	Sets the colour of the group. The values for red (R), green (G) and blue (B) are transferred						
together	in a 3 Byte object.						
90	G1, Colour RGB	Status	3 Byte	CRT			
			232.600				
Sends the selected colour of the group as a status.							

### RGB (separate objects)

Obj	Object name	Function	Туре	Flags			
82	G1, Colour (RGB) Red	Value	1 Byte 5.001	CW			
Sets the	Sets the colour of the group. The values for red (R) are transferred here.						
83	G1, Colour (RGB) Green	Value	1 Byte 5.001	CW			
Sets the	colour of the group. Here th	e values for green (G) are tr	ansferred.				
84	G1, Colour (RGB) Blue	Value	1 Byte 5.001	CW			
Sets the	colour of the group. Here th	e values for blue (B) are tra	nsferred.				
86	G1, Colour (RGB) Red	Brighter/Cooler	4 Bit 3.007	CW			
to reduce	the colour red in the group. the percentage of red. Bits ed as a stop telegram.						
87	G1, Colour (RGB) Green	Brighter/Cooler	4 Bit 3.007	CW			
See colo	ur change for red.						
88	G1, Colour (RGB) Blue	Brighter/Cooler	4 Bit 3.007	CW			
See colo	ur change for red.						
91	G1, Colour (RGB) Red	Status	1 Byte 5.001	CRT			
Use this	object to send the set colou	r red as status of the group.					
92	G1, Colour (RGB) Green	Status	1 Byte 5.001	CRT			
Use this	object to send the set colou	r green as status of the grou	Jb.				
93	G1, Colour (RGB) Blue	Status	1 Byte 5.001	CRT			
Use this object to send the set colour blue as status of the group.							

### **HSV** value

The colour is set as an HSV value which consists of hue, saturation and value. The value (V) is set via the value object 41. Further objects are displayed for the hue (H) and saturation (S).

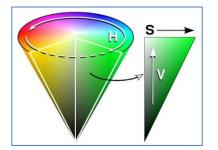


Figure 5: HSV-colour spectrum (Source: Wikipedia

The hue is set as a value between  $0^{\circ}$  and  $360^{\circ}$  and hence rotates around the colour circle. This means that this value is required to reach all colours in the colour circle.

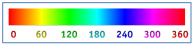


Figure 6: HSV-colour value (Source: Wikipedia)

The values for saturation and intensity range from 0 to 100 %. Complete saturation and full intensity are reached by selecting 100 %.

Obj	Object name	Function	Туре	Flags					
82	G1, Colour (HSV) Hue	Value	1 Byte	CW					
			5.003						
Sets the colour as an HSV value. The hue values are transferred as values between 0° and									
360°. Please note that only a resolution of approx. 1.4 ° is possible with the 5.003 data type									
used.	used.								
0 60	120 180 240 300 360								
83	G1, Colour (Saturation)	Value	1 Byte	CW					
			5.001						
Sets the	saturation level. The saturation val	ues are transferred a	s values betw	een $0$ and $100$					
%.									
86	G1, Colour (HSV) Fading Hue	Brighter/Cooler	4 Bit	CW					
			3.007						
	the hue within the group. Bit 3 is s								
angle. Bi	t 0 to 3 deleted is interpreted as a s	stop telegram. This n	neans that the	e entire					
circumfe	rence of the circle can be circulated	, and every color can	be set.						
87	G1, Colour (Saturation)	Brighter/Cooler	4 Bit	CW					
			3.007						
See chan	ge of hue above. The value from O	to 100% is increased	d in increment	S.					
91	G1, Colour (HSV) Hue	Status	1 Byte	CRT					
			5.003						
Sends th	Sends the selected hue as status of the group.								
92	G1, Colour (HSV) Saturation	Status	1 Byte	CRT					
52		5.665	5.001	CIVI					
Sends th	Sends the selected saturation as status of the group.								

### RGBW (DBT 251.600)

Obj	Object	name	Function		Туре		Flags	
81	G1, Co	Colour RGBW Value		6 Byte 251.600			CW	
The colou	Use this object to set the colour as RGBW within the group. The colour values for red, green, blue and white are entered in the upper Bytes ranging from O to 100 %. 4 Bits in the lower Byte show whether the respective colour values are valid.							
Field nam	es	Description		Encoding		Unit	Range	
R		Colour Level Red		value binary encode	d	%	0 % to 100 %	
G		Colour Level Green		value binary encode	d	%	0 % to 100 %	
В		Colour Level Blue		value binary encoded		%	0 % to 100 %	
W		Colour Level White		value binary encoded		%	0 % to 100 %	
mR		Shall specify whether the colour information red in the field R is valid or not.		0 = not valid 1 = valid		None.	{0,1}	
mG Shall specif information			hall specify whether the colour formation green in the field G is valid or ot.			None.	{0,1}	
mB		Shall specify whether the co information blue in the field not.			None.	{0,1}		
mW Sh info		Shall specify whether the colour information white in the field W is valid or not.		0 = not valid 1 = valid		None.	{0,1}	
90	00 G1, Colour RGBW Status			6 Byte 251.600		CRT		
Sends the selected colour in this format as status of the group.								

### RGBW (separate objects)

Obj	Object name	Function	Туре	Flags				
82	G1, Colour (RGB) Red	Value	1 Byte	CW				
			5.001					
Sets the	Sets the colour of the group. The values for red (R) are transferred here.							
83	G1, Colour (RGB) Green	Value	1 Byte	CW				
			5.001					
Sets the	colour of the group. The valu	ues for green (G) are transfe	erred here.					
84	G1, Colour (RGb) Blue	Value	1 Byte	CW				
			5.001					
Sets the	colour of the group. The valu	ues for blue (B) are transfer	red here.					
85	G1, Colour White	Value	1 Byte	CW				
			5.001					
Sets the	colour of the group. The valu	ues for white (W) are transfe	erred here.					
86	G1, Colour (RGB) Fading	Brighter/Cooler	4 Bit	CW				
	Red		3.007					
Changes	the colour red in the group.	Bit 3 is set to increase the p	percentage of	red and deleted				
to reduce	e the percentage of red. Bit (	) to 3 deleted is interpreted	as a stop tele	gram.				
87	G1, Colour (RGB) Fading	Brighter/Cooler	4 Bit	CW				
	Green		3.007					
See color	See colour change red.							
88	G1, Colour (RGB) Fading	Brighter/Cooler	4 Bit	CW				
	Blue		3.007					

See colou	See colour change red.						
89	G1, Colour Fading White	Brighter/Cooler	4 Bit 3.007	CW			
See colou	ır change red.						
91	G1, Colour (RGB) Red	Status	1 Byte 5.001	CRT			
Sends th	e selected colour red as stat	us of the group.					
92	G1, Colour (RGB) Green	Status	1 Byte 5.001	CRT			
Sends th	e selected colour green as sl	tatus of the group.					
93	G1, Colour (RGB) Blue	Status	1 Byte 5.001	CRT			
Sends the selected colour blue as status of the group.							
94	G1, Colour White	Status	1 Byte 5.001	CRT			
Sends the selected colour white as status of the group.							

### HSVW (separate objects)

See chapter: HSV (page 33).

### XY (DPT 242.600)

The colour is identified through an XY value between 0 and 1. This value range is converted into a range from 0 to 65535 (2 Byte floating point) in the KNX. The value 65535 corresponds to value 1 in the diagram.

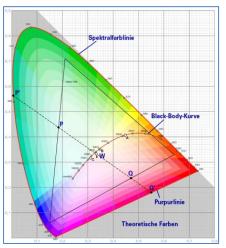


Figure 7: XY-colour spectrum (Source: Wikipedia)

Obj	Object name	Function			Туре	Flags			
81	G1, Colour XY	Value			6 Byte	CW			
					242.600				
This obje	ct is used to set the colour in	coordina	tes. In the upper	4 byte the X					
and Y-co	and Y-coordinates ranging from 0 to 65535 are defined. This is followed by the brightness								
level ranging from 0 to 100%. 2 Bits in the lower Byte show whether the XY values and									
brightnes	brightness levels are valid.								
6.9 DP	Г_Colour_xyY (C_xyY)								
Format:	6 octet: U1eUereB2								
octet nr.	6 <sub>MSB</sub> 5 4	3	2						
field nam	ies x-axis y-a	brig	htness						
encodir		unnnnnn nnn	uuuuu						
octet r	nr. 1 <sub>LSB</sub>								
field name									
encodir									
Encoding: PDT:	See below PDT_GENERIC_06								
Datapoint	Name:			Use:					
	DPT_Colour_xyY			FB					
Data fields	Description	Range	Unit	Resol.					
x-axis	x-coordinate of the colour information	0 to 65 535	None.	None.					
y-axis	y-coordinate of the colour information	0 to 65 535	None.	None.					
The x – and linearly map	encoding information y – ordinate of the xyY colour scheme have a value ped onto the range from 0 to 65 535, by multiplying and rounding to the earest integer value. For decod	the unencoded coord	linate valu	le by					
Brightness	Brightness of the colour	0 % to 100 %	%	None.					
	encoding information ess shall be encoded as in DPT_Scaling (5.001).								
c	This field shall indicate whether the colour infor- mation in the fields x-axis and y-axis is valid or not	0: invalid 1: valid	None.	None.					
В	This field shall indicate whether the Brightness information in the field Brightness is valid or not.	0: invalid 1: valid	None.	None.					
90 G1, Colour Temperature S		Status			6 Byte	CRT			
	XY				242.600				
Sends the selected colour via the XY values as status of the group.									

## XY (separate objects)

Obj	Object name	Function	Туре	Flags		
81	G1, Colour X	Value	2 Byte	CW		
			7.001			
Sets the	X value in a range from 0 to	65535.				
82	G1, Colour Y	Value	2 Byte	CW		
			7.001			
Sets the	Y value in a range from 0 to	65535.				
90	G1, Colour X	Status	2 Byte	CRT		
			7.001			
Sends th	Sends the set X value as status of the group.					
91	G1, Colour Y	Status	2 Byte	CRT		
			7.001			

Sends the set Y value as status of the group.

## 8.5 ECG objects

### 8.5.1 ECG objects - behaviour

A communication object is available for each of the up to 64 connected ECGs and corresponding lamps to display the failure status. (Example ECG 1):

Object	Object name	Function	Туре	Flags		
519	ECG1, Switching	On/Off	1 Bit 1.001	CW		
	object to switch an ECG on or off if it is not in s	special mode (te	st mode, eme	ergency		
lights, p	anic/ emergency mode).	I	I			
520	ECG1, Dimming	Brighter/Dar ker	4 Bit 3.007	CW		
This obj	ect is used for the relative dimming of an ECG t	hat is not in spe	cial mode (te	st mode,		
	ncy lights, panic/ emergency mode). Bit 3 is se 2 refer to the increment size. Bit 0 to 2 deleter					
521	ECG 1, Set Value	Value	1 Byte 5.001	CW		
	value of ECG1 unless it is in special mode (test ncy mode).	mode, emerger	ncy lights, par	nic/		
522	ECG1, Enable	Yes/No	1 Bit 1.003	CW		
	bject 522 is shown for the following parameter: <u>al object</u> .	ECG 1 <u></u> → <u>Gener</u>	<u>al_</u> → <u>Functio</u>	on of the		
	s object to enable the operation of ECG 1: = $0 \rightarrow 0$ peration disabled 0 bject = $1 \rightarrow 0$ Enable	operation				
522a	ECG1, Disable	Yes/No	1 Bit 1.003	CW		
	s object to disable the operation of ECG 1: $= 0 \rightarrow$ Enable operation Object = 1 $\rightarrow$ Operation	disabled				
523	ECG1, Status	On/Off	1 Bit 1.001	CRT		
Sends t	Sends the ECG switch status. Each value >0% is interpreted as ON.					
524	ECG 1, Status	Value	1 Byte 5.001	CRT		
Sends the ECG value status.						



#### 8.5.2 ECG objects – analysis and service

525	ECG 1, Failure Status	Status	1 Bit 1.005	CRT			
Sends t	Sends the failure status of lamp, ECG and converter failures.						
525a	ECG 1, Failure Status	Status	1 Byte 5.0.10	CRT			
Note: T	his object is a NON DPT type and will not be imp	lemented in fut	ure versions				
Sends t	he failure status of lamp, ECG and converter fail	ures.					
526	ECG 1, Operating Hours Reset	Yes/No	1 Bit 1.015	CW			
Resets	the operating hours counter.						
	ECG 1, Operating Hours	Value	4 Bytes 13.100	CRT			
The operating hours of a lamp are sent via this object. The internal counter can be set to 0 (Reset) or another value via this object. <u>Please remember:</u> The "Write" flag is switched off in the presetting.							
528	ECG 1, Life Time Exceeded	Yes/No	1 Bit 1.002	CRT			
This object is used to send a status message when the configured lifetime of a lamp is exceeded.							

### 8.6 Objects for scene control

The scene objects are collected in the scene channel.

Obj	Object name	Functio	חכ	Туре		Flags
11	Scene invoke/		Scene No.	8 Bit		CW
	program			18.001		
This obje	ect is used to invoke or pro	ogram so	cenes. Up to 16 sc	enes are availa	able or	n the DALI
gateway.	. To program a selected so	ene, yo	u need to set the t	op Bit:		
	Start	Progran	n			
Scene 1	0	128				
Scene 2	1	129				
Scene 15	5 14	142				
Scene 16	5 15	143				
39	Scene1, Dimming	Brigł	nter/Darker	4 Bit	C١	N
				3.007		

This object is used for the relative dimming of scene 1. Bit 3 is set to dim up and deleted to dim down. Bits 1 to 3 refer to the increment size. Bit 0..2 deleted is interpreted as a stop telegram.

**Attention**: The Min- /Max-Setting already defined in the group configuration are taken into account.

### 9 ETS parameters

The ETS parameters of the device are distributed across different parameter pages. To simplify the overview, only the parameter pages of the device selected in the function tree are displayed.

**2 channel device**: All parameter pages of the 1st channel are marked with the prefix D1and those of the 2nd channel with the prefix D2-. In the following description this prefix will be omitted.

- Overview	Instruction: For configuration and DALI Commissioning you need the ETS DCA App installed. Refer to Manual how to install this App.
Overview	
— D1-General	Parameter Pages and Objects marked with D1 refer to DALI Segment 1. Parameter Pages and Objects marked with D2 refer to DALI Segment 2.

#### 9.1 General

Three parameter pages are available under the heading "General". The parameters are described below.

#### 9.1.1 Parameter page – behaviour

	GENERAL	Instruction: For configuration and DALI Commissioning you need the ETS DCA App installed. Refer to Manual how to install this App.		
	Behaviour			
	Analysis and Service	Behaviour on KNX Failure	No Action	•
	Special Functions	Behaviour on KNX Voltage Recovery	No Action	•
+	G1, Farbtemperatur	Senddelay for Status after KNX Recovery	10 Seconds	•
+	G2, Farbsteuerung RGB Kombi	Light Status Send Condition	Send on Change	•
	-	Send Status Value During Dimming	inactive	•
+	G3, Farbsteuerung RGB getrennt	Behaviour after Panic Mode	Switch to Last Value	•
+	G4, Farbsteuerung HSV getrennt			

Parameter	Settings	
Behaviour on KNX Failure	No Action	
	Switch to On-Value	
	Switch to Off-Value	
	Switch to Emergency-Value	
Use this parameter to set the behaviour of the connected ECGs/lamps on KNX failure.		
Behaviour on KNX Voltage Recovery No Action		
Switch to Last Value		
Switch to On-Value		
Switch to Off-Value		
Use this parameter to set the behaviour of the connected ECGs/lamps on KNX voltage		
recovery or bus reset.		

Senddelay for Status after KNX Recovery	Immediaty 5 Seconds <b>10 Seconds</b> 15 Seconds 20 Seconds 30 Seconds 40 Seconds 50 Seconds 60 Seconds	
Sets a delay for sending status objects after I	KNX voltage recovery or a bus reset. In	
	ferent settings for this parameter can prevent all	
devices from sending at the same time.		
Light Status Send	Send on Request	
Condition	Send on Change	
	Send on Change and After Busreset	
Determines the light status send conditions ( ECGs and groups.	switch status and value status) of the connected	
Send Status Value During Dimming	If Change > 2 %	
	If Change > 5 %	
	If Change > 10 %	
	If Change > 20 %	
	inactive	
Use this parameter to set whether and when you would like a value status to be sent via a 4 bit dim telegram during dimming (relative dimming). If you use the setting inactive the value is only sent after the dimming process is complete.		
Behaviour after Panic	Switch to Off Value	
Mode	Switch to On Value	
	Switch to Last Value	
	value ECGs / lamps are to adopt after the panic Value', the value prior to the panic mode is saved s.	

#### 9.1.2 Parameter page – analysis and service

- Overview	Failure Status Send Condition	Send on Change	*
Overview	Cycle Time for DALI Failure Requests	5 Seconds	•
- General	Type of Central ECG Failure Object	O No Object  O Dali Diagnose (1 Byte)	
Behaviour		Total number of Failures	
Analysis and Service	Function of Failue Object	Failure Rate 0100%	
Special Functions	Threshold for Total Failures	1%	•
Groups	Threshold for Lamp Failures	1%	•
- G1,	Threshold for ECG Failures	1%	*
Behaviour			

Parameter	Settings
Failure Status Send	Send on Request
Condition	Send on Charge
	Send on Charge and after Bus reset
Sets the conditions under which the error sta to be sent.	tus objects of the connected ECGs and groups are
Cycle time for DALI Failure Requests	No request
	0,5 Seconds
	1 Second
	2 Seconds
	3 Seconds
	4 Seconds
	5 Seconds
	6 Seconds
	7 Seconds
	8 Seconds
	9 Seconds 10 Seconds
To analyse ECG and lamp faults, a periodic re	quest has to be sent to the ECGs via DALI
telegrams. Use this parameter to set the cycl	
	np faults can no longer be recognised. You should
therefore use this setting only during service	or in special cases.
Type of Central Failure Object	None
	DALI Diagnostic (1 Byte)
Use this parameter to select whether you wa lamp faults (object number 22).	nt to use the central failure object for ECG and
Function of Failure Object	Total number of Failures
	Failure Rate 0100 %
Use this parameter to select whether you wa number 15, 17 and 19) to report the total am	
Threshold for Total Failures	1 %
	2 %
	3 %
	 100 %
Configures a threshold value for the general	failure alarm object (object 14). The threshold
	er errors) into consideration independent of the
error type and relates them to the total numb	•
Threshold for Lamp Failure	1 %
	2 %
	3 %
	100 %
considers all lamp errors in relation to the tol	lure alarm object (object 16). The threshold value tal number of connected lamps in the DALI
segment.	
Threshold for ECG Failures	1%
	2 %
	3 %
	 100 %
Configures a threshold value for the ECG fail	Jree alarm object (object 18). The threshold value
considers all lamp errors in relation to the tol	
segment.	

#### 9.1.3 Parameter page – special functions

- Overview	Broadcast	
Overview	By enabling the Broadcast Function ad System	lditional objects can be used to Control the DAL
– General	Broadcast enabled	◎ No ○ Yes
Behaviour	Scenes	
Analysis and Service	Dimming of Scenes enabled	🔿 No 🔘 Yes
Special Functions	Energy Saving	
► Groups	Energy Saving Objects enabled	◎ No ○ Yes
<ul> <li>Single ECG</li> </ul>	Disable Manual Operation	
	Disable Manual Operation	◎ No ○ Yes
	Dim to cold	
	In case "Dimm to cold" has been select 100% Value can be defined here.	ted the Colour Temperature for 0% Value and
	Colour Temperature at Value 0%	3000
	Colour Temperature at Value 100%	6000

Parameter	Settings	
Broadcast enabled	No	
	Yes	
Use this parameter to enable the broadcast f	unction in addition to group control.	
Please note: When activating the broadcast f	unction, additional objects to control the Dali	
system can be used.		
Broadcast for Colour ECGs (DT-8)	None	
	Colour Temperature	
	RGB Colour	
	RGBW Colour	
	XY Colour	
Determines which type of colour control is to	be used for the broadcast commands.	
Please note: The status information is only u	pdated if the selected type of colour control	
matches the type defined in the group.		
If RGB colour is selected:		
Selection of Object Type	RGB (3 Byte combined Object)	
	RGB (separated Object)	
	HSV (separated Object)	
Determines which type of colour control is to	be used.	
If RGBW colour is selected:		

Selection of Object Type	<b>RGBW (6 Byte combined Object 251.600)</b> RGBW (separated Object) HSVW (separated Object)			
Determines which type of colour control is to be used.				
Dimming of Scenes enabled	No Yes			
This parameter can be used to set whether th 4-bit objects. When activated, the 16 objects	ne dimming of the scenes should take place via are displayed.			
Energy Saving Objects enabled	<b>No</b> Yes			
If this function is activated, an energy-saving the ECGs in order to switch off the power sup	object can be selected for both the groups and ply when the lighting is switched off.			
Delay for Switching OFF the ECG Power	<b>10 Seconds</b> 30 Seconds 1 Minute 2 Minutes 5 Minutes 10 Minutes			
Delay until the ECG supply is switched off.				
Delay for Switching On the ECGs	0.1 Seconds <b>0.2 Seconds</b> 0.3 Seconds  1 Second 2 Seconds			
Delay until the ECGs are switched on. During supply must have switched safely.				
Disable manual Operation	No Yes			
Use this parameter to disable the manual mo <u>Mode.</u>	de directly on the device, reference to <u>5 Manual</u>			
Dim To Cold Colour Temperature at Value 0%	100010000 <b>[3000]</b>			
The colour temperature set via this paramete the lower limit [0%]. For light values between [100%], the automatically set colour tempera				
Dim To Cold Colour Temperature at Value 100%	100010000 [6000]			
The colour temperature set via this parameter is automatically adjusted for a light value at the upper limit [100%]. For light values between the lower limit [0%] and the upper limit [100%], the automatically set colour temperature is adjusted interpolated.				

### 9.2 Group

Three parameter pages are available for group settings.

-	GENERAL	Group 1		
	Behaviour Analysis and Service Special Functions	Operating Mode Function of Additional Object	Normal Mode	
-	G1,	Enable for Panic Mode	No Yes	
	General	Value on DALI Power Fail	100%	r
	Behaviour Analysis and Service	Value on DALI Power Recovery	Last Value	,
	Colour Control	Control EGC Power Line via Object	No Ves	
+	G2, Farbsteuerung RGB Kombi	This Object can be used to switch Off the Po As soon as the Group has been switch On ac	wer of the ECGs. gain, this Object enables the Power of the ECG Line	
+	G3, Farbsteuerung RGB getrennt	again.		
+	G4, Farbsteuerung HSV getrennt	Calculation of Dimming Values	🔵 linear 🔘 logarithmic	

The parameters are described below.

#### 9.2.1 General

Parameter	Settings	
Group description		
Use this parameter to define a group description. To simplify the overview, this description wil be displayed for all communication objects.		
For example: Test group		
<ul> <li>G1, Test Group</li> <li>39: G1, Switching, Test Group - On/Off</li> <li>40: G1, Dimming, Test Group - Brighter/Darke</li> <li>41: G1, Set Value, Test Group - Value</li> <li>44: G1, Status, Test Group - On/Off</li> <li>45: G1, Status, Test Group - Value</li> <li>46: G1, Failure Status, Test Group - Yes/No</li> </ul>	er	
Operation Mode	Normal Mode	
	Permanent Mode	
	Normal /Night Mode	
	Staircase	
Sets the operating mode of the group.		
If "Permanent" Mode is selected.		

Value in Permanent Mode	0100 % <b>[50]</b>	
Use this parameter to select the value of all la	amps in a group in 'permanent mode'. Lamps in	
this mode cannot be switched or changed. Th	ey remain at the set value.	
If "Normal/ Night" Mode is selected.		
Behaviour in Night Mode	Delayed Switch-Off	
	Delayed Switch in 2 steps	
	automatically Delayed Dim-Off	
	Activate Permanent Mode and Ignore Telegrams	
Use this parameter to set the behaviour of th	e group if night mode has been activated via the	
night object (No. 10). This parameter is only v	visible if you select 'normal / night mode'. The	
parameter is only shown if the group is set to	o 'normal / night mode'.	
Delayed switch-off in 2 steps: After the set t	ime is set to 50% of the previous value.	
After a further minute, the switch-off value is	s set.	
Delayed dimming: After the set time, the swi	tch-off value is dimmed within one minute.	
Automatic Switch OFF	1 Minute	
After (min)	2 Minutes	
	3 Minutes	
	4 Minutes	
	5 Minutes	
	10 Minutes	
	15 Minutes	
	90 Minutes	
Use this parameter to set the time after whic	h a group in night mode automatically switches	
off. This parameter is only visible if you select		
If "staircase function" is selected.		
Behaviour in Staircase	Delayed Switch-Off automatically	
Mode	Delayed Switch in 2 steps automatically	
	Delayed Dimm-Off automatically	
Sets the behaviour of the group in staircase r	node. This parameter is only visible if you select	
'staircase function'.		
<b>Delayed switch-off in 2 steps</b> : After the set time is set to 50% of the previous value. After a		
further minute, the switch-off value is set.		
Delayed dimming: After the set time, the switch-off value is dimmed within one minute.		

Automatic Switch OFF	1 Minute
After (min)	2 Minutes
	3 Minutes
	4 Minutes
	5 Minutes
	10 Minutes
	15 Minutes
	90 Minutes
•	which a group in staircase mode automatically
switches off. This parameter is only visit	•
Function of additional	No Object
Object	Disable Object
	Release Object
	Staircase function Disable Object . If you select "Disable object", an object appears
value is 1. If you select "Staircase function Disable <b>staircase function</b> when the value is 1. This can be used to deactivate the stairc	Object", an object appears which only disables <b>the</b>
during cleaning. Behaviour on release	No change
during cleaning.	
during cleaning.	No change
during cleaning. Behaviour on release This parameter only appears if an additi	No change Change to switch-on value Change to switch-off value onal object has been selected. Use this parameter to
during cleaning. Behaviour on release	No change Change to switch-on value Change to switch-off value onal object has been selected. Use this parameter to
during cleaning. Behaviour on release This parameter only appears if an additi define the behaviour of the object when	No change Change to switch-on value Change to switch-off value onal object has been selected. Use this parameter to enabled.
during cleaning. Behaviour on release This parameter only appears if an additi define the behaviour of the object when Enable for Panic Mode Determines whether the group is to be e	No change         Change to switch-on value         Change to switch-off value         onal object has been selected. Use this parameter to nemabled.         No
during cleaning. Behaviour on release This parameter only appears if an additi define the behaviour of the object when Enable for Panic Mode	No change         Change to switch-on value         Change to switch-off value         onal object has been selected. Use this parameter to enabled.         No         Yes
during cleaning. Behaviour on release This parameter only appears if an additi define the behaviour of the object when Enable for Panic Mode Determines whether the group is to be e via central object No. 7.	No change         Change to switch-on value         Change to switch-off value         onal object has been selected. Use this parameter to enabled.         No         Yes         enabled for panic mode. The panic mode is controlled
during cleaning. Behaviour on release This parameter only appears if an additi define the behaviour of the object when Enable for Panic Mode Determines whether the group is to be e via central object No. 7.	No change         Change to switch-on value         Change to switch-off value         onal object has been selected. Use this parameter to enabled.         No         Yes         enabled for panic mode. The panic mode is controlled
during cleaning. Behaviour on release This parameter only appears if an additi define the behaviour of the object when Enable for Panic Mode Determines whether the group is to be e via central object No. 7.	No change         Change to switch-on value         Change to switch-off value         onal object has been selected. Use this parameter to         enabled.         No         Yes         enabled for panic mode. The panic mode is controlled         1 %
during cleaning. Behaviour on release This parameter only appears if an additi define the behaviour of the object when Enable for Panic Mode Determines whether the group is to be e via central object No. 7.	No change         Change to switch-on value         Change to switch-off value         onal object has been selected. Use this parameter to renabled.         No         Yes         enabled for panic mode. The panic mode is controlled         1 %
during cleaning. Behaviour on release This parameter only appears if an additi define the behaviour of the object when Enable for Panic Mode Determines whether the group is to be e via central object No. 7.	No change         Change to switch-on value         Change to switch-off value         onal object has been selected. Use this parameter to renabled.         No         Yes         enabled for panic mode. The panic mode is controlled         1         50 %            100 %

Sets the value of a lamp after a loss of DALI power. The value is saved on the ECG and the		
device automatically changes to the value when a power loss occurs.		
Value on ECG Power Recovery	0100 % <b>[100]</b>	
	Last Value	
Sets the value of a lamp after the DALI power	is restored. The value is saved on the ECG and	
the device automatically changes to the value	e when power is restored.	
Control ECG Power Line via Object	No	
	Yes	
This parameter brings up an object no. 66 for switching off the power supply of the ECGs via a separate actuator. The object is set to 0 with a delay (see next parameter) when all ECGs in a group are switched off. When the group is switched back on, the object is reset to 1 to reactivate the supply. After reactivating the first DALI telegram is sent delayed. When the device is switched on, this object is always set to 1 by default.Delay for Switching OFF the ECG Power10 Seconds 30 Seconds		
	1 Minute	
	2 Minutes	
	5 Minutes	
	10 Minutes	
Sets the time delay until the object is switched off.		
The object is set to 1 with a delay when all ECGs are switched off.		
Calculation of Dimming	logarithmic	
Values	linear	
Sets the dimming curve for the group.		

#### 9.2.2 Behaviour

Parameter	Settings
Switch-On Value	1 %
	5 %
	10 %
	95 %
	100 %
	Last Value
Use this parameter to set the switch-on value. If you select 'last value', the value is set to the	
dim value prior to the lamps being switched off.	

Switch-On Behaviour	Set Value immediately	
	Dim to Value in 3 Seconds	
	Dim to Value in 6 Seconds	
	Dim to Value in 10 Seconds	
	Dim to Value in 20 Seconds	
	Dim to Value in 30 Seconds	
	Dim to Value in 1 Minute	
	Dim to Value in 2 Minutes	
	Dim to Value in 5 Minutes	
	Dim to Value in 10 Minutes	
Sets the switch-on behaviour.		
Switch-Off Value	0 %	
	5 %	
	10 %	
	45 %	
	50 %	
	95 %	
	99 %	
Sets the switch-off value.		
Switch-Off Behaviour	Set Value immediately	
	Dim to Value in 3 Seconds	
	Dim to Value in 6 Seconds	
	Dim to Value in 10 Seconds	
	Dim to Value in 20 Seconds	
	Dim to Value in 30 Seconds	
	Dim to Value in 1 Minute	
	Dim to Value in 2 Minutes	
	Dim to Value in 5 Minutes	
	Dim to Value in 10 Minutes	
Sets the switch-off behaviour.		

Value-Set Behaviour	Set Value immediately	
	Dim to Value in 3 Seconds	
	Dim to Value in 6 Seconds	
	Dim to Value in 10 Seconds	
	Dim to Value in 20 Seconds	
	Dim to Value in 30 Seconds	
	Dim to Value in 1 Minute	
	Dim to Value in 2 Minutes	
	Dim to Value in 5 Minutes	
	Dim to Value in 10 Minutes	
time always refers to the comple	a new dim value via value setting. Please remember that the te value range. A time of 30 s therefore means a value he value within a scene only changes by 50 %, the change	
Time for Dimming	3 Seconds	
	4 Seconds	
	5 Seconds	
	6 Seconds	
	10 Seconds	
	20 Seconds	
	30 Seconds	
	60 Seconds	
Sets the dim time for relative dim	nming in relation to a value range from 0 to 100 %.	
Max. Value for Dimming	50 %	
	55 %	
	100 %	
Use this parameter to configure the maximum dim value that can be set through relative dimming.		
Min. Value for Dimming	0 %	
	0.5 %	
	1 %	
	5 %	
	50 %	
Use this parameter to configure t dimming.	he minimum dim value that can be set through relative	

Min/Max Value is valid for	Dimming Object	
	Value Object	
	Dimming and Value Object	
Determines for which control the min/max values are valid.		
It is possible to set a maximum of 60 $\%$ vi	a dimming and 100 % via value setting.	
Switch-On via Dimming	No	
	Switch-ON with Dimming	
	Objects	
	Switch-ON with Value Object	
	Switch-ON with Dimming and Value Object	
Use this parameter to select whether a switched off group can be switched on when receiving		
a relative 4 Bit dim object, a value setting	object or both.	
Additional Set Value Object incl. Dimming	Νο	
Time	Yes	
Use this parameter to select whether the value object should be used with the combined		
dimming time (DPT 225.001), see object No. 74.		
Please note:		
If you select the 3 Byte object (combination of value and dimming time) the dimming time is		
ignored in the ETS.		

### 9.2.3 Analysis and service

Parameter	Settings	
Type of Failure Status Object	1 Bit	
	1 Byte	
Determines whether the error object of the group is to be sent as a 1 Bit object without		
differentiating the type of error status or as an 8 Bit object with error type differentiation.		
Additional Failure Objects	No	
	Yes	
Use this parameter to select whether you would like to use additional failure objects		
Additional Failure Objects for	Failure Threshold Exceeded	
	Failure Number/Rate	
Use this parameter to select whether you would like to use the additional failure status object as a 1 Byte object for fault number /rate or as a 1 Bit object for when the fault threshold is exceeded.		
Function of Additional	Total number of Failures	
Failure Object	Failure Rate 0100 %	
Determines whether to send the total number of errors within the group or the error rate in %. This parameter is only visible if you select "Failure number / rate" as additional failure object.		

Threshold for Total Failures	1%100 % <b>[1%]</b>	
Use this parameter to enter the threshold value in %. The error alarm object is sent when the value is exceeded. This parameter is only visible if you select "Error Threshold Exceeded" as additional failure object.		
Operation Hour	Yes	
Calculation	Νο	
Determines whether an individual operating hour calculation is required for the group.		
Operation Hour limit (hours)	1 h200.000 h <b>[4000 h]</b>	
Sets the life span (operating hours limit) of a lamp after which an individual alarm is sent.		

#### 9.2.4 Colour control

Parameter	Settings	
Colour Control Type	none	
	Colour Temperature	
	RGB Colour	
	RGBW Colour	
	XY Colour	
Use this parameter to select the type of colour control you would like to use for the group.		
Please make sure that the ECGs in the group support this type of control.		
If "colour temperature" is selected.		
Colour Temperature when Switching On	1000 K10000 K <b>[3000 K]</b>	
Sets the colour temperature that is to be used when switching on.		
Behaviour when switching On	Keep last Object Value	
	Use ETS Parameter above	
Determines whether the last valid colour value or the colour temperature set in the ETS are to		
be used.		
Note in case "Keep last object value": Please remember that the colour set in the ETS will be		
used if the object value is invalid.		

	l
Colour changing Fading Time	immediately
	1 Second
	5 Seconds
	10 Seconds
	20 Seconds
	30 Seconds
	60 Seconds
	90 Seconds
Use this parameter to select how quickly you	want to change the colour temperature.
Colour changing Fading Time via Dimming	fast (10 Seconds)
	standard (20 Seconds)
	slow (40 Seconds)
Use this parameter to select how quickly you	want to change the colour temperature during
dimming.	
If "RGB colour" is selected.	
Selection of Object Type	RGB (3 Byte combined Object)
	RGB (separated Objects)
	HSV (separated Objects)
Selects the objects that will be used for the co	olour control.
Colour Value when Switching On	Colour selection
Use this parameter to define the colour for sy	vitching on. An ETS window appears from which
the colour can be selected.	5
#8D2124	
•	
#BD2124	
R 189	
G 33	
в 36	
н 358°	
S 82 %	
V 74 %	

Behaviour when Switching On	Keep last Object Value	
	Use ETS Parameter above	
Determines whether the last valid colour value or the colour temperature set in the ETS are to		
be used.		
	ease remember that the colour set in the ETS	
will be used if the object value is invalid.		
Colour changing Fading Time	immediately	
	1 Second	
	5 Seconds	
	10 Seconds	
	20 Seconds	
	30 Seconds	
	60 Seconds	
	90 Seconds	
Use this parameter to select how quickly you	want the colour temperature to change.	
Colour changing Fading Time via Dimming	fast (10 Seconds)	
	standard (20 Seconds)	
	slow (40 Seconds)	
Use this parameter to select how quickly you	want the colour temperature to fade during	
dimming.		
If "RGBW colour" is selected.		
Colour Control Type	RGBW (6 Byte combined Object 251.600)	
	RGBW (separated Objects)	
	HSVW (separated Objects)	
Selects the objects which will be used for the		
Sciences the objects which will be used for the	colour control. For more details about the	
combined object, please see chapter: <u>5 Manu</u>		
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On	<u>al Mode (RGBW, DPT 251.600).</u> Colour selection	
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On Use this parameter to define the colour for sv	al Mode (RGBW, DPT 251.600).	
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On Use this parameter to define the colour for sy the colour can be selected.	<u>al Mode (RGBW, DPT 251.600).</u> Colour selection	
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On Use this parameter to define the colour for sw	<u>al Mode (RGBW, DPT 251.600).</u> Colour selection	
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On Use this parameter to define the colour for sy the colour can be selected.	<u>al Mode (RGBW, DPT 251.600).</u> Colour selection	
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On Use this parameter to define the colour for sw the colour can be selected. #8D2124	<u>al Mode (RGBW, DPT 251.600).</u> Colour selection	
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On Use this parameter to define the colour for sw the colour can be selected. #8D2124	<u>al Mode (RGBW, DPT 251.600).</u> Colour selection	
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On Use this parameter to define the colour for sw the colour can be selected. #BD2124	<u>al Mode (RGBW, DPT 251.600).</u> Colour selection	
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On Use this parameter to define the colour for sw the colour can be selected. #8D2124	<u>al Mode (RGBW, DPT 251.600).</u> Colour selection	
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On Use this parameter to define the colour for sw the colour can be selected. #BD2124	<u>al Mode (RGBW, DPT 251.600).</u> Colour selection	
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On Use this parameter to define the colour for sw the colour can be selected. #BD2124 #BD2124	<u>al Mode (RGBW, DPT 251.600).</u> Colour selection	
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On Use this parameter to define the colour for sw the colour can be selected. #BD2124 #BD2124 R 189	<u>al Mode (RGBW, DPT 251.600).</u> Colour selection	
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On Use this parameter to define the colour for sw the colour can be selected. #BD2124 #BD2124 R	<u>al Mode (RGBW, DPT 251.600).</u> Colour selection	
combined object, please see chapter: <u>5 Manu</u> Colour Value when Switching On Use this parameter to define the colour for sw the colour can be selected. #BD2124 #BD2124 #BD2124 R 189 G 33 B 36	<u>al Mode (RGBW, DPT 251.600).</u> Colour selection	

0-

74 %

٧

Additional White	0100 % (255)	
Sets the additional white value ranging from 0 to 100 %.		
Behaviour when switching On	Keep last Object Value	
	Use ETS Parameter above	
Determines whether the last valid colour val be used.	ue or the colour temperature set in the ETS are to	
If you select "Keep last object value", please used if the object value is invalid.	remember that the colour set in the ETS will be	
Colour changing Fading Time	immediately	
	1 Second	
	5 Seconds	
	10 Seconds	
	20 Seconds	
	30 Seconds	
	60 Seconds	
	90 Seconds	
Use this parameter to select how quickly you	u want the colour temperature to change.	
Colour changing Fading Time via Dimming	fast (10 Seconds)	
	standard (20 Seconds)	
	slow (40 Seconds)	
Use this parameter to select how quickly you dimming.	u want the colour temperature to fade during	
If "XY colour" is selected.		
Selection of object type	XY (separated objects)	
	XY (combined object 242.600), see chapter	
	<u>5 Manual Mode (XY, DPT 242.600)</u>	
Selects the objects that will be used for the	colour control.	
X-value when switching on (01)	01 [0.33]	
Spektralfarblinie swith	this parameter to define the x-colour for ching on. value range is between 0 and 1. ).33 and Y=0.33 corresponds to the white point.	
Figure 8: XY-colour spectrum (Source: Wikipedia)		

Y-value when switching on (01)	01 <b>[0.33]</b>	
Defines the Y-colour for switching on.		
Behaviour when Switching On	Keep last Object Value	
	Use ETS Parameter above	
Determines whether the last valid colour valu	e or the colour temperature set in the ETS are to	
be used.		
If you select "Keep last object value", please r	emember that the colour set in the ETS will be	
used if the object value is invalid.		
Colour changing Fading Time	immediately	
	1 Second	
	5 Seconds	
	10 Seconds	
	20 Seconds	
	30 Seconds	
	60 Seconds	
	90 Seconds	
Use this parameter to select how quickly you want the colour temperature to change.		

#### 9.3 ECGs

The settings for the ECGs are made on two parameter pages, provided that this ECG is defined as an individual ECG and has not been assigned to a group. The parameters of these pages are described below.

#### 9.3.1 ECG 1 (2..64)

- ECG 3, Colour Control Behaviour	ECG 3, Description Group Assignment	Single ECG	
Analysis and Service	ECG Type	ECG with Colour Control	
+ ECG 4,	1 An additional tab is displayed for furth	her color settings	
+ ECG 5,			
+ ECG 6,	Operating Mode	Normal Mode 🔹	
+ ECG 7,	Function of Additional Object	Release Object 👻	
+ ECG 8,	Behaviour on Enable	No Change	
+ ECG 9,	ECG enabled for Panic Mode	O No Ves	
+ ECG 10,			
+ ECG 11,	Value on DALI Power Fail (System Failure Level)	100%	
+ ECG 12,	Value on ECG Power Recovery (Power On Level)	Last Value	
+ ECG 13,			
+ ECG 14,	Calculation of Dimming Values	🔵 linear 🔘 logarithmic	
+ ECG 15,			
+ ECG 16,		As soon as the ECGs has been switched On again, this Object enables the Power of the ECG	
+ ECG 17,			
+ ECG 18,	Control EGC Power Line via Object	None	
+ ECG 19,	Emergency Luminaire with Central Battery	No Emergency Luminaire Central Battery Emergency Luminaire	



Parameter		Settings	
ECG x, Description		e.g.: Floor, 1 level	
With this passmalas as ECC	desseriation and	he defined. This description is displayed as an	
-	With this parameter an ECG description can be defined. This description is displayed as an overview for all communication objects. Example for the description: Floor, 1 level.		
ECG 1, Switching, Floor, 1 level	On/Off		
ECG 1, Dimming, Floor, 1 level	Brighter/Darker		
ECG 1, Set Value, Floor, 1 level	Value		
ECG 1, Status, Floor, 1 level	On/Off		
ECG 1, Status, Floor, 1 level	Value		
ECG 1, Failure Status, Floor, 1 level	Status		
Group Assignment		Not assigned	
		Group 1	
		Group 16	
The group assignment is cor	nfigured via the	DCA or via the website and is only displayed here.	
ECG Type		Fluorescent Lamp	
		Self Contained Battery Lamp (non switchable)	
		Self Contained Battery Lamp (switchable)	
		Discharge Lamp	
		Low Voltage Lamp	
		Incandescent Lamp	
		010V Converter	
		LED Module	
		Relay Module	
Use this parameter to set th	e type of FCG us	ECG with Colour Control	
Operating Mode		Normal Mode	
		Permanent Mode	
		Normal / Night Mode	
	This parameter allows to set the operating mode in which the ECG shall be operated. Night operation is controlled via a central object no. 12.		
Function of Additional Object	tt	No Obejct	
		Disable Object	
		Release Object	
This parameter can be used to define the function of an additional object. If the "Disable			
object" is selected, an object is displayed which blocks operation of the ECG if the value is "1".			
	cted, an object i	s displayed which enables operation of the ECG if	
the value is "1".			
	erers to UN/UF	F and value setting commands via KNX objects	
Behaviour on Enable		No Chance	
		Switch to ON-Value	
		Switch to OFF-Value	
activation can be defined he		nal object is selected. The behaviour during	
Behaviour on Disable		No Chance	
		Switch to ON-Value	
		Switch to OFF-Value	
This parameter is displayed when an additional object is selected. The behaviour during deactivation can be defined here			
Value in Permanent Mode		1100% <b>[50%]</b>	

This parameter allows you to set the value to which the corresponding lamp is permanently set in "Permanent" Mode. In the operating mode 'continuous operation' the lamp cannot be switched or changed, but always lights up in the set value. The parameter is only displayed if the ECG is set to 'continuous operation'.

Behaviour in Normal / Night Mode (if is selected)	<b>Delayed Switch-Off automatically</b> Delayed Switch-Off in 2 steps automatically Delayed Dim-Off automatically Activate Permanent Mode and Ignore Telegrams
This parameter can be used to set how the corresponding group behaves if night mode has been activated via the night object. The parameter is only shown if the group is set to "Normal	

Night Mode". Special Settings:

#### • Delayed Switch-Off in 2 steps automatically:

- After the set time is set to 50% of the previous value.
- After a further minute, the switch-off value is set.
  - Delayed Dim-Off automatically:

- After the set time, the switch-off value is dimmed within one minute.

#### • Activate Permanent Mode and Ignore Telegrams:

Automatic Switch-Off after (minutes)	1 minute 2 minutes 3 minutes 4 minutes 5 minutes	
	10 minutes	
	15 minutes	
	90 minutes	
This parameter is used to decide after how m	any minutes the ECG shall be switched off.	
Function of Additional Object	No Object	
	Disable Object	
	Release Object	
	Staircase function Disable Object	
Use this parameter to set the function of an additional object. If you select "Disable Object", value 1 disables the operation of the group. If you select "Release Object", value 1 enables the operation of the group. If you select " Staircase function Disable Object", value 1 disables only the staircase function. This can be used to temporarily disable the staircase function for example during cleaning.		
Behaviour on Enable	No Change	
	Switch to On-Value	
	Switch to OFF-Value	
This parameter appears when an additional object has been selected to define the behaviour when enabled.		
Enabled for Panic Mode	No	
	Yes	
Determines whether a group should be considered during panic mode. The panic mode is controlled via central object number 9.		
Value in Panic Mode	1100% [ <b>50</b> ]	
Use this parameter to select the value for this operating mode.		

Value on DALI Power Fail (System Failure Level)	0100% <b>[100]</b> Last value		
Use this parameter to set the value of a lamp after a loss of DALI power. The value is saved on the ECG and the device automatically changes to the value when a power loss occurs.			
Value on ECG Power Recovery (Power On Level)	0100% [100] Last value		
	after a return of ECG power supply. The value is ly changes to the value when power is restored.		
Calculation of Dimming Values	<b>logarythmic</b> linear		
Sets the dimming curve for the ECG is adjuste	ed.		
This Object can be used to switch Off t As soon as the Group has been switch again.	he Power of the ECGs. On again, this Object enables the Power of the ECG		
Control ECG Power Line via Object	None Energy Saving Object 1 16		
Here you define the object with which the power supply is to be switched off. This parameter is only visible if this function was previously set on the General $\rightarrow$ Special Functions parameter page, see <u>9.1 General</u> .			
Operating hours Calculation	Yes No		
This parameter can be used to set whether a desired.	n individual operating hour count for the ECG is		
Operating hours Limit value (hours) (Calculation for operating hours).	1 h200.000 h <b>[4000 h]</b>		
This parameter is used to set the lamp life at which an individual warning is sent.			
Operation Hour Calculation No	O Yes		
Operating Hour Limit (hours) 4000	÷		
Type of the error object	1 bit 1 byte		
Here you can define whether the error is to be reported in the form of a bit (Alarm DPT 1.005) or via a byte object with the information about lamp or ballast errors, see <u>9.1 General.</u>			
Note: The 1 Byte object is a NON DPT type and will not be implemented in future versions.			

#### Behaviour

General	Switch-On Value	100% 🔻
— ECG 1,	Switch-On Behaviour	Set Value Immediately 🔻
Behaviour	Switch-Off Value	0% -
+ ECG 2,	Switch-Off Behaviour	Set Value Immediately 🔻
	Value-Set Behaviour	Set Value Immediately 👻
+ 64,	Time for Dimming	10 Seconds 🔹
+ 05.	Max. Value for Dimming	100% 🗸
* 66.	Min. Value for Dimming	0% 🗸
	Min/Max Value is valid for	Dimming Object 🔹
+ 67,	Switch-On via Dimming	Switch ON with Value Object 🔹

Parameter	Settings	
Switch-ON Value	1 100% [ <b>100</b> ]	
	Last value	
Use this parameter to set the switch-on value. If you select "Last value", the value is set to th		
dimming value prior to the lamp being switched off.		
Switch-ON Behaviour	Set Value Immediately	
	Dim to Value in 3s	
	Dim to Value in 6s	
	Dim to Value in 10s	
	Dim to Value in 20s	
	Dim to Value in 30s	
	Dim to Value in 1 Minute	
	Dim to Value in 2 Minutes	
	Dim to Value in 5 Minutes	
	Dim to Value in 10 Minutes	
Use this parameter to set the switch-on behavi	our.	
Switch-OFF Value	0%	
	5%	
	10%	
	45%	
	50%	
	95%	
	99%	
Use this parameter to set the switch-off value.		

Switch-OFF Behaviour Set Value Immediately Dim to Value in 3s Dim to Value in 6s Dim to Value in 10s Dim to Value in 20s Dim to Value in 30s Dim to Value in 1 Minute Dim to Value in 2 Minutes Dim to Value in 5 Minutes Dim to Value in 10 Minutes		
Dim to Value in 6s Dim to Value in 10s Dim to Value in 20s Dim to Value in 30s Dim to Value in 1 Minute Dim to Value in 2 Minutes Dim to Value in 5 Minutes		
Dim to Value in 10s Dim to Value in 20s Dim to Value in 30s Dim to Value in 1 Minute Dim to Value in 2 Minutes Dim to Value in 5 Minutes		
Dim to Value in 20s Dim to Value in 30s Dim to Value in 1 Minute Dim to Value in 2 Minutes Dim to Value in 5 Minutes		
Dim to Value in 30s Dim to Value in 1 Minute Dim to Value in 2 Minutes Dim to Value in 5 Minutes		
Dim to Value in 1 Minute Dim to Value in 2 Minutes Dim to Value in 5 Minutes		
Dim to Value in 2 Minutes Dim to Value in 5 Minutes		
Dim to Value in 2 Minutes Dim to Value in 5 Minutes		
Dim to Value in 5 Minutes		
Use this parameter to set the switch-off behaviour.		
Value-Set Behaviour Set Value Immediately		
Dim to Value in 3s		
Dim to Value in 6s		
Dim to Value in 10s		
Dim to Value in 20s		
Dim to Value in 30s		
Dim to Value in 1 Minute		
Dim to Value in 2 Minutes		
Dim to Value in 5 Minutes		
Dim to Value in 10 Minutes		
a dimming time of 30 s means a value change of 100% within 30 s. If the value within a is only changed by 50%, the change is performed within 15 s.	scene	
Time for Dimming 3 Seconds		
4 Seconds		
5 Seconds		
6 Seconds		
10 Seconds		
20 Seconds		
30 Seconds		
60 Seconds		
Use this parameter to set the dim time for relative dimming in relation to a value range from 0		
to 100%.		
Max. Value for Dimming 50%		
55%		
100%		
Use this parameter to configure the maximum dimming value that can be set through relative dimming.		
Min. Value for Dimming 0%		
0.5%		
10.270		
1%		
1% 		
1%		
1% 		

Use this parameter to configure the minimum dim value that can be set through relative dimming.

Lonning.		
Min/Max Value is valid for	Dimming Object	
	Value Object	
	Dimming & Value Object	
Use this parameter to select the object that minimum and maximum values are valid for. It is		
possible to set, for example, 60% via dimming and 100% via value setting.		
Switch ON via Dimming	No	
	Switch ON with Dimming Object	
	Switch ON with Value Object	
	Switch ON with Dimming & Value Object	
Use this parameter to select whether a switched off group should be switched on when		
receiving a relative 4 Bit dimming object, a value setting object or both.		

theben

### 10 DALI channel selection

DALI commissioning is carried out individually for each channel. When calling the DCA, channel 1 is preselected. The selection buttons can be used to select between channel 1 and channel 2 (only in case of using a 2-channel device).

DALI-Gateway KNX	Channel 1
🖸 🗿 Commissioning 🛄 Scenes	IIII Time Control 🕕 About
Restore New I	nstallation 🙀 Post Installation 😑 Easy Replace 🚺 💱 State Sync 👤 Download

The following description refers to the commissioning of one channel.

### 11 DALI commissioning

Following the physical installation and wiring of the DALI ECGs and lights and the electronic commissioning, the connected ECGs need to be learned in.

To do so, please open the commissioning site in the DCA:

O Commissioning	III se	enes		Time Control	About						
O Restore	0	New Inst	allation	Post Installation	😑 Easy Replac	e 🚺	State Sync	Download			
Roup01	Type	Flag	ECG No.	Description		Group No.	Group Description	on	Addr		Automatic Blinking O
Roup02	108	-	1							^	
📕 Group03		-	2								
	~		3								
Group04	2	-	4								
Group05	8	-	5								
Group06	20	-	6								
	100	-	7								
Group07	20		8								
Roup08	20	-	9								
📕 Group09	100	-	10								
📕 Group10	20		11							-	
	5	-	12								
Roup11	120	-	13								
Group12	2	-	14								
R Group13	100	-	15								
📕 Group14	20		16								
	20	-	17								
Group15	100	-	18								
Group16	8		19								
The second second second	100		20						_		

The group configuration is displayed in a tree structure on the left-hand side. The middle part shows a table for the ECG configuration and names. A list on the right-hand side shows the actual devices found in the system that have not yet been identified. During the planning phase the list is empty as the ETS is not yet connected to the system.

To start with you should plan and name the ECGs. Use the description field to enter a name (light number, room number, etc).

Type Flag	ECG No.	Description
/ -	1	T101

Double-click to display an editing window which will allow you to enter a maximum of 30 characters opened.

Now assign the individual ECGs to their corresponding groups. Use drag and drop to pull the ECGs onto the required group in the tree structure on the left-hand side.

Commissioning	Scenes		IIII Time	Control () About					Ţ
Restore	New	Installation	ø <sup>8</sup>	Post Installation = Easy Replace	🧳 State S	iync 📕 👤 Download	]		÷
⊿ 弄 Group01 (0 <del>€ee 103)</del>	Туре	Flag	ECG No.	Description	Group No.	Group Description	Addr		Automatic Blinking C
ECG01 (T101)		Plan	1	T101	1	Office 102		^	
ECG02 (T102)	~	Plan	2	T102	1	Office 102			
	1	Plan	3	T103	1	Office 102			
📂 ECG03 (T103)	1	Plan	4	T104	1	Office 102			
📂 ECG04 (T104)	1	Plan	- 5	T105	1	Office 102			
CG05 (T105)	~	-	6						

Once an ECG has been assigned to a group via drag and drop, the group number is automatically dis-played in the 'group number' field of the ECG configuration table. If a group assignment has to be solved again, the command is in the context menu of the ECG configuration table. You can enter a user-friendly name for the group in the adjacent 'group description' field. ECG and group names are automatically shown in the group configuration tree (displayed in brackets) as well as in the description of the ETS communications objects. Alternatively, you can also name groups via the parameter pages:

1.3.17 DALI-Gateway KNX >	D1-G1, > General	
- Overview	Group 1	Office 102

Having user-friendly names makes it much easier for the system integrator to link group addresses with communication objects.

4 퉬 G1, Office 102
■之 39: G1, Switching, Office 102 - On/Off
■之 40: G1, Dimming, Office 102 - Brighter/Darker
■之 41: G1, Set Value, Office 102 - Value
■之 44: G1, Status, Office 102 - On/Off
■≵ 45: G1, Status, Office 102 - Value
■之 46: G1, Failure Status, Office 102 - Yes/No
■之 49: G1, Colour Temperature, Office 102 - Value
■之 50: G1, Colour Temperature relative, Office 102 - Value
■\$ 54: G1, Colour Control Fading, Office 102 - Warmer/Cooler
■ズ 58: G1, Colour Temperature, Office 102 - Status

Once the planning, parameter setting and linking of group addresses have all been completed the DALI segment can be commissioned. To do so, please connect the commissioning PC with the ETS to the KNX system via an interface (RS-232, USB or IP).

Once the connection is active, you need to program the physical address of the gateway. The communication between the plug-in and the gateway is based on the physical address. Use the 'commissioning' page and the 'new installation' button to start the teach-in process of the connected DALI segment.

#### 😧 New Installation

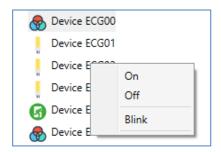
During the teach-in process all ECGs are automatically recognised and each ECG is assigned a short address from 0 - 63. Depending on the size of the connected DALI segment the process can take up to 3 minutes. A bar in the bottom right-hand corner indicates how far this process has progressed. At the same time a display also informs about the current process and the number of ECGs that have so far been found. The teach-in process of the connected DALI segment can then be started via the 'Commissioning' page and the "New installation" button.

Found ECGs...(4)

Once the teach-in process is complete, all ECGs that have been found are displayed in the list of non-identified devices on the right-hand side.



To identify the devices, switch the corresponding lamp on and off. If you select an ECG and press the right mouse button, a context menu appears from which you can select the required function.



Alternatively, you can also tick 'on' in the box 'Flash automatically'.

Automatic Blinking Off 🛛 🔹							
Automatic Blinking Off							
Automatic Blinking On							

In this case, the flash mode of an ECG starts by itself when a device is selected.

The context menu is also available at group level. During the identification process it might be useful to switch certain groups or all connected lamps on or off. You can also send broadcast commands via the context menu, in order to, for example, switch all lights on or off.

Once an ECG has been identified, you can drag and drop it onto the previously planned element in the ECG configuration table.

	Scene	s	IIII Tim	e Control	About					÷
C Restore	🔅 Ne	w Installatic	on 👩	Post Installation	🗯 Easy Repla	ce 🧃	👂 State Sync	上 Download		÷
🖌 💻 Group01 (Office 102)	Туре	Flag	ECG No.	Description		Group No.	Group Description	Addr	Automatic Blinking Off	•
ECG01 (T101)	-	Plan	1	T101		1	Office 102	0 ^	Device ECG03	
		Plan	2	T102		1	Office 102	2	Device ECG05	
ECG02 (T102)		Plan	3	T103		1	Office 102	1		
ECG03 (T103)	۲	Plan	4	T104		1	Office 102	4		
RCG04 (T104)		-	5	T105						
	-		-	•						

Once an ECG has been dragged into the ECG configuration table, it disappears from the list of non-identified ECGs. At the same time the 'PLAN' flag in the configuration table shows that the ECG has been assigned to the planned element. The last column in the table shows the real ECG short address. Please make sure that the short address is between 0 and 63.

If an ECG has been wrongly assigned, it can be moved back to the list of non-identified devices using the same drag and drop mechanism.

(	🗿 Commissioning 🛛 🎹	Scenes	5	1111 Tim	e Control 🚺 🚺	About					
	O Restore	🔅 Nev	v Installatio	n 💣	Post Installation	😑 Easy Repla	ice 🧃	👂 State Sync	上 Download		
4	Group01 (Office 102)	Туре	Flag	ECG No.	Description		Group No.	Group Description	Addr	Automatic Blinking Off	•
	😽 ECG01 (T101)	-	Plan	1	T101		1	Office 102		Device ECG03	
			Plan	2	T102		1	Office 102	2	Davies FOCOF	
	ECG02 (T102)		Plan	3	T103		1	Office 102	1	Device ECG05	
	ECG03 (T103)	۲	Plan -	4	T104		1	Office 102	4		
	🛞 ECG04 (T104)	~	-	5	T105						

The element in the configuration table is now available again (Flag: 'PLAN (E)'  $\rightarrow$  Empty) and the ECG reappears in the list of non-identified devices from where it can now be moved to a different element if re-quired.

**Please remember** that at this point all operations that have been performed are only displayed in the workspace. They are not immediately loaded onto the DALI gateway. To start the process of downloading the settings onto the gateway and the ECGs, you must press the 'Download' button.



The download can take up to 1 minute. The progress bar informs about the current status.

Once the download is complete, all previously planned ECGs are programmed in the system with the DALI configuration. The respective devices are marked with an 'OK' flag in the ECG configuration table.

If no group has been assigned yet, the flag remains at "-" because this ECG cannot be switched via the group control and therefore has no "OK" status.

🗄 💿 Commissioning 📕	Scer	ies	IIII Tim	e Control 🚺 🔒	About							÷
C Restore	<b>Ø</b> N	lew Installatio	on 💰	Post Installation	😑 Easy Repla	ice 🧃	🌻 State Sync	👤 Downloa	ad			÷
4 💻 Group01 (Office 102	) Тур	e Flag	ECG No.	Description		Group No.	Group Description		Addr		Automatic Blinking Off	•
R ECG01 (T101)	8	Plan	1	T101		1	Office 102		0	^	Device ECG05	
ECG02 (T102)		Plan	2	T102		1	Office 102		2			
		Plan	3	T103		1	Office 102		1			
ECG03 (T103)		Plan	4	T104		1	Office 102		3			
ECG04 (T104)	8	Plan	5	T105		1	Office 102		4			
ECG05 (T105)		-	6									

Please remember that the download on the 'commissioning page' only programs the DALI configuration data onto the gateway and ECGs. The actual ETS application with parameter settings and group addresses still has to be downloaded onto the device. This is done, as usual, via the normal down-load process in the ETS.

#### 11.1 ECG info and errors

Following Icons are used to indicate the different types of ECG:

Π	ECG Type 0: Fluorescent lamp
<b>B</b>	ECG Type 1: Emergency light switchable
ß	ECG Type 1: Emergency light non switchable
-	ECG Type 2: Discharge lamp
F	ECG Type 3: Low voltage lamp
	ECG Type 4: Incandescent lamp
	ECG Type 5: 010V Converter
	ECG Type 6: LED
4	ECG Type 7: Relais module
	ECG Type 8: Colour module RGB
	ECG Type 8: Colour module tunable white

During the commissioning lamps/ECGs are identified visually (ON, OFF, flashing). It is therefore crucial that all lamps and ECGS operate correctly. If the gateway identifies a lamp or ECG fault during the installation process, the ECG concerned is highlighted in red.

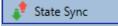


Faults are displayed both for non-identified devices (right tree) and for ECGs that have already been as-signed (middle table).

Туре	Flag	ECG No.	Description
😞 •	OK	1	T101
6	OK	2	T102
	OK	3	T103

Errors are marked with a red dot. Detailed information is available via double-click (see next chapter).

As the view is not automatically updated and as it may take a few minutes for the DALI gateway to recognise a fault, we recommend that you press the 'State Sync' button a short while after the installation.



This ensures that the displayed status is updated with the actual status and any faults that may have been detected in the meantime are displayed correctly.

Attention: If an ECG fault already exists during the search process of the initial installation, the device is usually not detected. This means that the number of ECGs found does not correspond to the number that was expected. ECG faults are only displayed in the manner described above if the ECG concerned has been previously programmed and is known to the gateway.

#### 11.2 ECG and group detail info

In addition to the ECG faults, further ECG info is exported or displayed.

This information includes:

- Long address
- Short address
- Device type
- Device subtype (important for colour ECGs DT-8)
- TC: Temperature Colour
- XY: XY Colour
- RGBW: RGB or HSV colour
- Device subtype (important for emergency ECGs DT-1)
- SW: switchable emergency lights
- NSW: non switchable emergency lights
- Error status

For DT-8 ECGs with colour temperature control the following are also displayed:

- Min. temperature
- Max. temperature

Press the "State Sync" button to export and update the information.

🧨 State Sync 👘

The process can take a few seconds:

Read device status data		

#### 11.2.1 ECG info in the right-hand side tree

Additional information for the ECGs is displayed via tooltip in the tree on the right-hand side:

۵ 🗞	)evi	ce ECG00			
D	)er				
D	)e	Long Address:	026114		
-	)e	Short Address:	0	Fail State:	Ok
<b>G</b> <sup>D</sup>	)e	Туре:	DT-8	Subtype:	TC
۵ 🌏	)er	Min-Temperature:	3012	Max-Temperature:	5000

To activate the tooltip, hover over the position with the mouse.

#### 11.2.2 ECG info in the ECG table

Double-click to open another window with further details.

🐣 Plan	1 T101		1 Office 102	1
	Long Address:	4ED2B3		
	Short Address:	1	Fail State:	Ok
	Туре:	DT-8	Subtype:	тс
	Min-Temperature:	3012	Max-Temperature:	5000

#### 11.2.3 Group info in the group tree

Additional information for the group is displayed via tooltip in the group tree.

Value:	0%	ECG Count (Failed):	0 (0)
Operation Hours:	0	Converter Count (Failed):	0 (0)
Lifetime:		Fail Rate:	0%

### 11.3 ECG and group detail info

The DALI devices can be controlled in four different ways.

#### Broadcast

In this case telegrams that all participating devices react to are sent to the DALI bus. The commands are executed by all ECGs even if they have not yet been commissioned. Therefore, these commands work independently of the status of the DALI system.

#### Group control

In this case group telegrams are sent so that a particular group can be controlled. For this process to work correctly, the ECGs have to have been assigned to groups and the configuration has to be downloaded onto the gateway.

#### ECG control

In this case, ECGs can be individually controlled.

#### Emergency (Converter)

The emergency converter can be set into inhibit mode.

If the power supply for the connected emergency lights is turned off within 15 minutes after activating the converter inhibit mode, the lights are turned off instead of changing into emergency mode. This operating mode may be necessary during the commissioning and installation process to prevent constant emergency lighting and battery discharge.

#### Initialize ECG

This function is only available in the right tree. This can be used to completely delete an ECG. After this action, it is no longer present and can only be found by a post installation. Therefore, this action must be confirmed by the operator:



The DCA offers different options to activate these commands. The gateway must be commissioned and a connection to the gateway must be available for all of the options.

Group menu in the left-hand side tree:

ECG07	Group Off Group Blink
ECG03 ECG04 ECG05	Broadcast On Broadcast Off
Group02	Broadcast Blink Broadcast Blink Off Broadcast converter inhibit

Context menu in the ECG table:

ECG No	Description	Group No. Grou
1	T101	On
2	T102	
3	T103	Off
4	T104	Blink
5	T105	Unlink ECG from group
6		<b>5</b>

ECG menu in the right-hand side tree:

Device FC	G03
	On
	Off
	Blink
	Initialize ECG

The following commands are available:

- On
- Off
- Blink
- Initialize ECG

### 11.4 Post installation

If you would like to enlarge an already commissioned DALI segment with new ECGs or would like to replace several faulty ones in the segment, please use the "post installation" function.



When you start the post installation in the ETS, the gateway first checks if all previously configured ECGs are still available in the segment. ECGs that no longer exist or cannot be found are deleted from the gateway's internal memory.

II Post Installation	_		×
Do you really want to star Please, verify that all ECGs are			
Keep already assigned EC Delete externally program		Address	
Ca	ancel	OK	

If you are starting the post installation via DCA, you can prevent any deletion by ticking the corresponding box in the pop-up window (keep already assigned ECGs).

Sometimes it might be possible to get ECGs with an external programmed short address, even if their long address is not defined and still 0xFFFFF. In order to delete those short address, the checkbox can be ticked (Delete externally programmed Short Address).

Please ensure that all ECGs are powered at the time of post installation to avoid that those ECGs are deleted from the gateway memory. In case of the special parameter setting 'Control ECG Power Line via Object' the object to power on the ECGs is sent automatically.

Then the segment is searched for new ECGs. Newly found devices are inserted into any existing gaps or added on at the end.

<b>()</b>

**Attention**: Please remember that the maximum number of ECGs within a segment is 64! As the position (short address) of a newly found device is allocated randomly, you need to identify the lights and if required assign them to groups.

Afterwards the ECGs can be assigned to a group.

## 11.5 ECG easy replacement

When a DALI segment is commissioned, the short address, group assignment (if applicable) and other configuration data are programmed onto the ECG's internal memory. If you need to replace an ECG because of a fault, you need to program this data onto the new device.

The DALI gateway KNX offers a function that makes it possible to quickly and easily replace individual ECGs. The "ECG quick exchange" can be started in the ETS.

### = Easy Replace

The gateway first checks if any of the configured ECGs that are known to it have been reported as faulty. Then the segment is searched for new, unknown devices. If a new device is found, all configuration details of the old ECG are automatically programmed onto the new one and the installation is immediately ready again for operation.

However, the ECG quick exchange only works if just one ECG within a segment is faulty and replaced by a new one. If several devices are faulty, the ECGs have to be identified and you must use the post installation function.

Please remember that the quick exchange is only possible for devices of the same type. You cannot, for example, replace an ECG for self-contained battery emergency lamps with a device for LEDs.

If a quick exchange is not possible because of any of the conditions above, the gateway terminates the process with an error code. The different error codes have the following meaning:

Error type 7: No ECG fault Error type 8: More than one ECG faulty Error type 9: No new ECG can be found Error type 10: ECG has wrong device type Error type 11: More than one new ECG

### 11.6 Data restore of DALI configuration

This command is used to completely restore a DALI gateway KNX, for example, by replacing it with a completely unprogrammed device.

Restore

In this case all DALI relevant data from the ETS are written onto the device. Once this process is complete, the device is restarted automatically. This function only applies to the DALI configuration.



It is therefore essential to carry out a normal ETS download for the ETS parameters and communication objects.

We recommend you do an ETS back-up after you have completed the configuration.

## 12 Scenes

Scenes can be programmed in the DCA.

Scene 1 (37) 🗸 🔹 Description	Meeting	Fade Time	10s 💌	KNX Scene	37 -	💰 Test Scene	] 👤 D	ownload			
ltem			Value			Colour				Keep Value	Keep Color
Group01 (Raum 1)			30%			CT: 3000°K					
Group02 (Raum 2)			100%			R: 255 ; G: 0 ; B: 0 ; W: 2	55				
Group06 (Raum 6)			30%			CT: 6000°K					
Scene 1 (37) 🗸 🔹	Description	Meeting				Fade Time	10s	٠	KNX S	cene	37 -

## 12.1 Configuration

You can enter a user-friendly name for each scene in the description field. The name can be up to 20 characters long. If you do not want a scene to start immediately but would prefer dimming it up to its final value, you can set the dimming time individually for each scene.

Please remember that the dimming time always refers to the complete value range. A time of 30s therefore means a value change of 100 % within 30 s. If the value within a scene only changes by 50 %, the change will only take 15 s. To assign a flexible KNX scene to a DALI scene, the parameter KNX Scene is used. Hereby a flexible assignment can be defined to activate this scene with another KNX scene (via KNX communication object). The KNX scene numbers 1 to 64 are available.

Select the required scene from the drop down on the left-hand side.

	Scene 1 🗸	•
н	Scene 1 🗸	^
G	Scene 2	
Ĭ	Scene 3	
G	Scene 4	
G	Scene 5	

A "tick" means that the scene has already been defined.

Use drag and drop to pull the groups that are part of the scene into the scene window in the middle.

🖸 💿 Commissioning 📗	Scenes	IIII Time Control	i About					
Scene 1 🗸 🔹 D	escription Meeting		Fade Time 1s		<ul> <li>Test Scene</li> </ul>	👤 C	Download	
Item			Value		Colour		Keep Value	Keep Colour
Group01 (Office 102)			4%	~	CT: 4482°K			~
Group02			55%	Ý	N/A			
Group03			0%		R: 0 ; G: 0 ; B: 0			
Group04			0%	~	X: 0,4000 ; Y: 0,5000			

Enter the values required for the scene into each field.

### Value

A brightness level between 0 and 100 % can be selected via a dropdown field.

### Colour

Shows the colour according to type of colour control for this group. Use the context menu or simply double-click to open a window to select the colour.

### Keep value

In this case the current value remains unchanged when the scene is invoked. The entry field for the value is disabled. Any entry in the value field is ignored.

### Keep colour

In this case the current colour remains unchanged when the scene is invoked. The entry field for the colour is disabled. Any entry in the colour field is ignored.

To delete an entry, select a group and use drag and drop to move it back to the tree on the right-hand side.

Commissioning	Control About			
Scene 1 🗸 🔹 Description Meeting	Fade Time 1s	• 💰 Test Scene	Download	
Item	Value	Colour	Keep Value Keep Colour	📇 Group05
Group01 (Office 102)	4%	<ul> <li>CT: 4482*K</li> </ul>		A Group06
Group02	55%	N/A		Group07
Group03	0%	R: 0; G: 0; B. 0		Group08
Group04	0%	<ul> <li>X: 0,4000 ; Y: 0,5000</li> </ul>		and and a state of the state of
				Group09

Alternatively, use the context menu (right click with the mouse) to delete an entry:

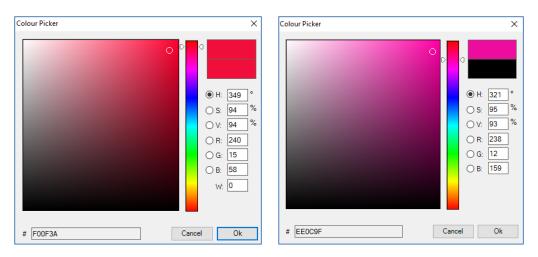
Group04	
	Open Colour Dialog
	Test Setting
	Delete Item

### 12.2 Colour entries

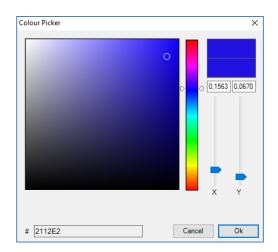
Each group can only support one type of colour control. The following window is shown for "colour temperature".

Colour Picker X
The background colour of the temperature value slider is an RGB estimation and does not reflect the real lighting.
⇔ [4363] °К
# FFD8B2 Cancel Ok

For RGB (RGBW) or HSV the window is as follows:



For the XY option, the following window appears:



## 12.3 Programming scenes

Once all scene values have been set, you need to download the scene onto the DALI ECGs. For this purpose, please press the download button in the top right-hand corner.



A connection to the DALI gateway KNX is required. In principle, you can also plan individual scenes in the ETS 'offline', independently of the DALI system. The DCA only has to be connected to the gateway for the duration of the programming.

## 12.4 Testing a scene event

One way to test the settings for an event is via the context menu (right click with the mouse).

Group04 (colour control HSV seper	ated)
	Open Colour Dialog
	Test Setting
	Delete Item

A connection to the DALI gateway KNX is required. The command setting the value and colour of the group is executed. This means you can check the correct properties before programming the whole scene. If "Keep Value" or "Keep colour" have been selected, the current values are kept and the new values are not activated.

### 12.5 Testing the whole scene



After a scene has been programmed, the button becomes active. Press the button to activate and execute the selected scene. A connection to the DALI gateway is required for this purpose.

## 12.6 Export/import/delete

In order to be able to reuse a scene that has already been created, it is possible to export it. The created XML file can be saved separately to be used again in another project or in another template. The com-mands for export or import can be found in the context menu.

Export Scene
Import Scene
Delete Scene

The template is saved as an XLM file in the desired target directory.

## 13 Time control

In order to use the colour setting options of DT-8 devices, DALI gateway KNX offers an integrated colour control module. With this module, users can automatically set a defined light colour for a certain time or date. This function is particularly interesting for white light control.

Changes in colour temperature over the course of a day have a positive effect on well-being and efficiency in the workplace. Educational institutions, hospitals and many other settings use daytime dependent white light control. However, the colour control module can also be used for general time-based colour changes. For example, a building could be lit up in red for the first half of the night and in blue for the second half.

## 13.1 Configuration

To create a sequence of different colour settings, up to 16 different templates can be created. A template combines different actions which perform a value or colour control event at a configurable time. Select the required template via the dropdown template list.

O Commissionics	9	Scenes III	Time Control	Abou	t.								
Template 1 🗸	•	Description		Mod	ie	Terr	nplat	e en	able	d		• 👤 Download	
Function		Value	Hour Minute Fade I	n I	M	T	w	т	F	s	s		Group01 (Office 102)
iet Value		40	00.00 0	is I	1	~	1	$\checkmark$	1	1	$\checkmark$		Group02
Set Min Value	۲	26	00 00 0	is I	1	1	1	•	4	1	1		Group03
Set Max Value	*	0	00.00 0	is I	1	4	4	V	4	1	1		Group04
Colour Temperature	*	CT: 1000*K	0000 1	is [	1	-	1	•	2	1			
Colour XY	¥	X: 0,1563 ; Y: 0,0670	00 00 1	ls [	~	4	1	1	1	1	1		Group05
Colour RGBW	٣	R: 240 ; G: 15 ; B: 58 ; W: 0	00 00 1	s [	1	~	•	•	•	V			Group07
Colour RGB	*	R: 0 ; G: 0 ; B: 0	00 00 1	is [	7	~	1	•	2	•			Group08
Colour HSV	*	H: 110* ; S: 54% ; V: 92%	00 00 1	Is [	1	1	1	$\checkmark$	1	1	$\checkmark$		Group09

Use the dropdown on the left-hand side to select a template.

	Template 1 🗸	•
F	Template 1 🗸	^
	Template 2	
36	Template 3	
2	Template 4	
5	Template 5	

A "tick" means that the template has already been defined.

Use the description field to enter a user-friendly name for the template. The name can be up to 20 characters long and is displayed in brackets in the dropdown list for information purposes.

You can also define the behaviour of the template:

Template disabled
Template enabled
Template controlled by KNX-Object

The template can be defined but disabled. By default, all templates are enabled. It is also possible to enable or disable the template via a communication object. If you choose the option "control template via object" the corresponding objects are displayed. See chapter <u>8.2 Objects for the time control module</u>.

23         Vorlage 1, Aktivierung         Aktivieren/Stoppen         1	
------------------------------------------------------------------------	--

For more information, see chapter 13.3 Disabling/enabling.

Use the tree on the right-hand side to tick the DALI groups that you want to include in the template.

Template 1 🗸	•	Description			Mode	Ter	nplate	ena	bled		<ul> <li>Download</li> </ul>	
Function		Value	Hour Minu	ite Fade In	М	т	w	т	F S	s		Group01 (Office 102)
iet Value		40	00 00	Os	$\checkmark$	1	1	1	4	/ /		Group02
Set Min Value	¥	26	00 00	Os	1	$\checkmark$		1	•	//		Group03
Set Max Value	*	0	00 00	0s	$\checkmark$	4	4	1	1	/ /		Group04
Colour Temperature	*	CT: 1000*K	00 00	18	1	2		1		11		Group04
Colour XY	¥	X: 0,1563 ; Y: 0,0670	00 00	15	V	1	1	V	1			Group05
Colour RGBW	¥	R: 240 ; G: 15 ; B: 58 ; W: 0	00.00	15	V	1	1	1		<b>v v</b>		Group05
Colour RGB	*	R: 0 ; G: 0 ; B: 0	00 00	15	V	2	1	2		22		Group08
Colour HSV	÷	H: 110" : S: 54% : V: 92%	00 00	15	1	1	1	7	7			Group09

The middle part of the page is used to create an action list. All groups that have been selected, automatically perform an action at the configured time. Altogether a maximum of 300 actions can be stored on a DALI gateway if all templates are used. A context menu is available to control and create action lists.

Import Template Export Template							
Open Colour Dialog							
Add action							
Insert action							
Copy & Add action							
Remove action							
Sort by time							
Sort by function							
Test action							
Test group action							

To open the context menu, move the mouse pointer onto an action and press the right mouse button. The following functions are available to create and edit an action list:

### Add action

Creates a new action and adds it to the end of the list.

### Insert action

Creates a new action and inserts it between two existing list entries.

### Copy and add action

Copies a selected action and adds it to the end of the list.

### Delete action

Deletes a selected action.

### Sort by time

Sorts the action list into ascending chronological order.

### Sort by function

Sorts the action list according to function entries.

### Test action

Immediately executes the chosen action (without regard for any potentially configured transition time) for all selected groups within a template. A connection to the DALI gateway KNX is required.

### Test action of the group

Immediately executes the chosen action (without regard for any potentially configured transition time) for a certain group within a template. You can also select the group via the context menu. A connection to the DALI gateway KNX is required.

### 13.2 Action types

Once you have created an action, the corresponding function can be set via the selection box. For each function, you can select a value, the time of the action and (if you would like the value to slowly cross-fade) a transition time. If you do not want the action to be performed every day, please enter the days of the week when you want to schedule the action.

Please remember that only certain value ranges make sense for each function. In principle any value can be entered in the value field. However, if this value exceeds the possible value range, it is automatically limited to the maximum value. (For example, if you enter 200 for the function "Set value", the maximum value 100 % is automatically entered.) The following functions are possible for an action:

### Set value

This function sets the brightness level of a group. The permitted value range is between 0 and 100 %.

### Value

This function sets the minimum dim value of the selected group for relative (4 Bit) and absolute (8 Bit) dimming. When using this action, any minimum dim value set in the ETS parameters is automatically over-written. The permitted value range is between 0 and 100 %.

### Min. value

This function sets the minimum dim value of the selected group for relative (4 Bit) and absolute (8 Bit) dimming. When using this action, any minimum dim value set in the ETS parameters is automatically overwritten. The permitted value range is between 0 and 100 %.

### Max. value

This function sets the maximum dim value of the selected group for relative (4 Bit) and absolute (8 Bit) dimming. When using this action, any maximum dim value set in the ETS parameters is automatically overwritten. The permitted value range is between 0 and 100%.

### Colour temperature

This function sets the colour temperature of DT-8 devices that support the colour temperature setting (TC).

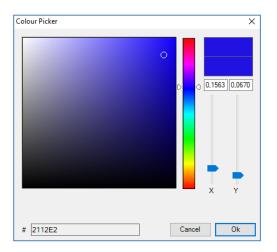
On the ECG the colour is also changed if the light is turned off at the time of the action.

You can enter the colour temperature range. The value range permitted is between 1000 and 10000 K but please remember the physical limits of the connected ECGs and lights.

### Colour XY

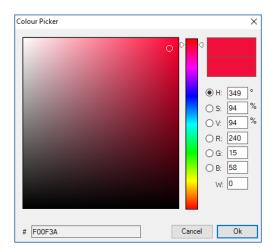
This function sets the colour temperature of DT-8 devices that support the XY colour space display (XY).

On the ECG the colour is also changed if the light is turned off at the time of the action. The X and Y coordinates of the colour can be entered separately. The permitted value range for X and Y is from 0.0 to 1.0. Please remember the physical limits of the connected ECGs/lights. Not every colour from the colour spectrum can be set.



### Colour RGBW

This function sets the colour values of DT-8 devices that support the primary colours RGB or RGBW. On the ECG the colour is also changed if the light is turned off at the time of the action. The values for each primary colour can be entered separately. The permitted value range for RGB and W is between 0 and 100 %. The final colour is a mixture of the different primary colours according to their percentage.



### Colour RGB

This function sets the colour values of DT-8 devices that support the primary colours RGB. On the ECG the colour is also changed if the light is turned off at the time of the action. The values for each primary colour can be entered separately. The permitted value range for R, G and B is between 0 and 100 %. The final colour is a mixture of the different primary colours according to their percentage.

### Colour HSV

This function sets the colour values of DT-8 devices that support the primary colours RGB. In this case, however, the value is entered by means of saturation, hue and brightness levels. On the ECG the colour is also changed if the light is turned off at the time of the action. The permitted value range for the hue is between 0 and 360°, the value range for saturation and brightness is between 0 and 100 %.

### Max OnValue

This function sets the maximum switch-on value of the selected groups or ECGs. When this action is used, any maximum switch-on value set in the ETS parameters is overwritten. The permissible value range is 0 - 100 %. This value is reset to the ETS setting after an ETS download.

In principle, every group can be added to a template independently of the device types used in the group. Whilst the functions "Set Value", "MinValue" and "MaxValue" work for all device types, (including, for example, fluorescent lights DT-0 and LED modules DT-6), the colour control functions ""Colour Temperature", "Colour XY", "Colour RGBW", "Colour RGB" and "Colour HSV" can, of course, only be executed by the connected DT-8 devices. Other device types will ignore these actions. This also applies to the selected method. A DT-8 device with XY control, for example, will ignore an RGBW action and vice versa.

If the DT-8 devices within a group or template use different methods but you want them all to perform a colour change at the same time, you need to set up two actions with different functions for the same point in time:

Colour HSV ~	H: 346° ; S: 100% ; V: 100%	15 00	1s	$\checkmark \checkmark \checkmark \checkmark \checkmark \checkmark \checkmark \checkmark$
Colour XY v	X: 0,5502 ; Y: 0,2870	15 00	1s	$\checkmark \checkmark \checkmark \checkmark \checkmark \checkmark \checkmark \checkmark$
Set Value	0	15 00	0s	$\checkmark \checkmark \checkmark \checkmark \checkmark \checkmark \checkmark \checkmark$

Once an action table within a template is complete, you need to save the template onto the DALI gateway. Please press the download button to do so.

🖊 Download 🛛

Please remember that time-dependent actions can only be performed if they have previously been saved on the gateway. You can, however, test individual actions via the test button without saving them on the gateway. This does not change the data on the device.

## 13.3 Disabling/enabling

A template can be enabled or disabled in the header of the editor. This makes it possible to fully prepare a template whilst disabling its execution. This way you can, for ex-ample, create two templates: one for a building in normal mode and one for the holiday period. You can now simply enable the required template without having to modify any of the actions. It is even easier to control time-dependencies externally via external objects. If you select this setting for a template, you can control it via the external objects 23ff.

Mode Template controlled b	oy KNX-Object 🔻
----------------------------	-----------------

The value on receipt of the object determines whether a template is disabled or enabled.

## 13.4 Manual override

By default, actions are triggered immediately when the action time is reached regardless of any previously executed commands (automatic mode).

However, if the "Manual override" flag is set in a time program, the automatic mode can be stopped by a manual intervention for individual groups / ECGs of the template. Automatic mode is thus manually overridden.

1 About				
e enabled	•	Manual override	上 Download	

This function is particularly interesting for HCL control applications. If the brightness or color of an element (group / individual ECG) is changed, automatic operation for this element stops. No automatic color adjustment will then be performed at the next action time. The change made by the user will remain until the automatic mode is activated again.

The activation of the automatic mode according to the template takes place at the reception of the next 1 bit Off or On telegram belonging to the element, or at the switching off of the element by another command (e.g. scene value = 0 or broadcast = 0). When an on telegram is received, the last color value regularly desired by an action is set. When an off telegram is received, the group /individual ECG is switched off and the automatic system continues to run in the background. Furthermore, a manual override is al-ways resolved at midnight and automatic mode is automatically reactivated.

### 13.5 Timer

To ensure the safe operation of the colour control mode the exact time and date are required on the device. This has to be provided by the KNX in form of 3 Byte communication objects. The precision of the DALI gateway's internal time calculation is limited.

It is therefore essential to update the time at least once a day. When the application is started the device automatically sends a read request for time and date to the KNX bus. The colour control module remains completely disabled until an updated time has been received. Actions are only performed after receipt of a valid time. Please remember that the 3 Byte time object also transmits information about the current weekday (Monday-Sunday) (for some KNX timers this is configurable). If a 3 Byte object is received without this information, the weekday is not checked. This means that an action which has, in fact, only been enabled for Saturday and Sunday would also be performed on a Monday.

As the date is not calculated internally, the DALI gateway automatically sends a read request to the date object at 00:01 and at 00:04. At the same time, the time object is also automatically queried. A further read request is sent at 3:01. This avoids any potential errors when clocks change from summer to wintertime and vice versa.

### 13.6 Export/import

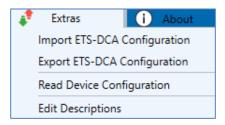
To reuse a previously created template it is possible to export the template. The resulting xml file can be saved separately so that it can be reused in another project or template. The export and import commands can be found in the context menu.

Import Template Export Template						
Open Colour Dialog						
Add action						
Insert action						
Copy & Add action						
Remove action						
Sort by time						
Sort by function						
Test action						
Test group action						

The template is saved as an xml file in the desired target directory.

## 14 Extras

The menu item Extras offers further special functions.



### Import ETS-DCA Configuration

A previously saved device configuration can be loaded into the ETS with this function.

### Export ETS-DCA Configuration

The ETS DCA configuration can be saved as an xml file.

### **Read Device Configuration**

All data from the DALI gateway is exported and transferred to the ETS-DCA configuration.

Confirmation >	<
Reading all data from device. Existing configuration will be overwritten. Are you sure?	
OK Abbrechen	]

It should be noted that all DCA data in the ETS is overwritten with this data. In order to subsequently load this configuration into the DALI gateway, the "Restore" function **MUST** be executed under Commissioning - "Restore", see chapter <u>11.6 Data restore</u>.

### **Edit Descriptions**

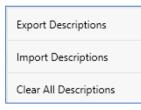
The description texts of the ECGs, the groups and input devices can be defined separately under this menu item.

### 14.1 Menu – edit descriptions

For each category the description texts can be entered separately.

	Group Descriptions	Ecg Descriptions	MD Descriptions		
Item No.	Description				
1	Room1				
2	Room2				
3	Room3				

In addition, it is possible to import, export or delete texts by right-clicking on a line in the context menu:



There are 2 formats provided for export, resp. import:

o xml o txt

By default, the "xml" format is selected. The following is an example of the group export:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<GRP TEXT>
 <text index="1" description="Raum 1" />
 <text index="2" description="Raum 2" />
 <text index="3" description="Raum 3" />
 <text index="4" description="Raum 4" />
 <text index="5" description="" />
 <text index="6" description="" />
 <text index="7" description="" />
 <text index="8" description="" />
 <text index="9" description="" />
 <text index="10" description="" />
 <text index="11" description="" />
 <text index="12" description="" />
 <text index="13" description="" />
 <text index="14" description="" />
 <text index="15" description="" />
 <text index="16" description="" />
```

</GRP\_TEXT>

(xml): If you do not want to overwrite all texts, you can simply omit the corresponding indices.

(txt): When using the txt format, it should be noted that this file is read in line by line. An entry that is not to be changed must therefore be defined as an "empty" line. An entry that is to be deleted is marked with single quotation marks.

## 15 DCA OSS

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### 1.)

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